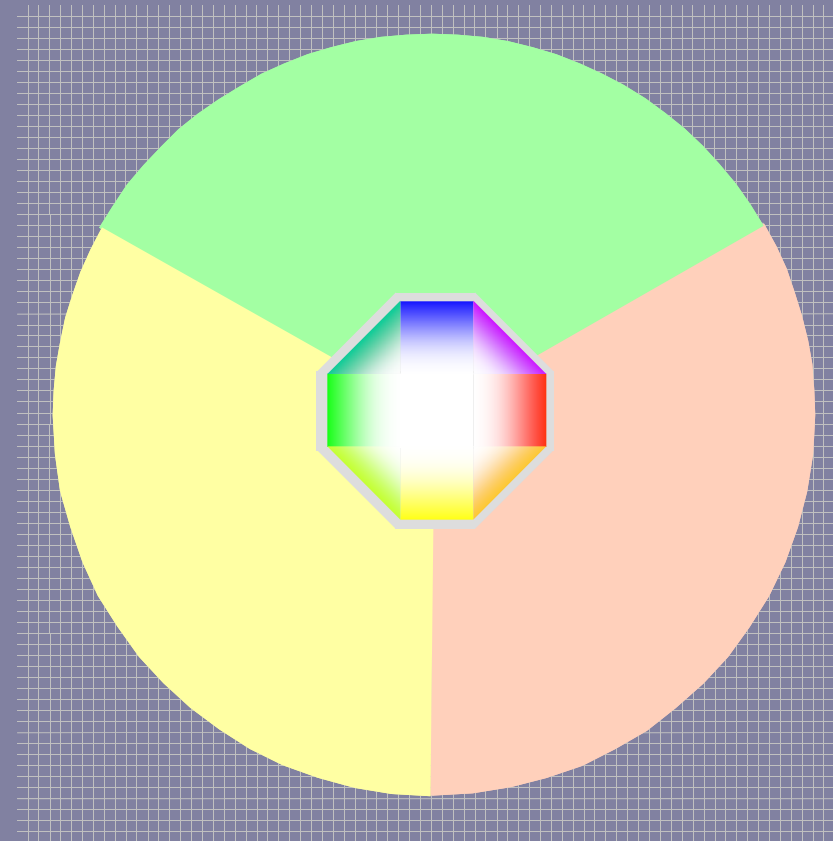
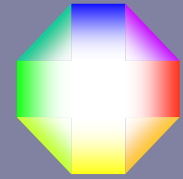




# Terraikon

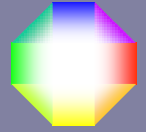
- *you, and our world* -

A model of how we connect  
and a tool to help make connexions



*A. Marcus J. Robbins*  
2014

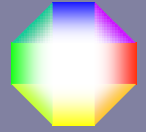
[marcus.robbs@virgin.net](mailto:marcus.robbs@virgin.net)



# *Terraikon...*

## YET ANOTHER CONCEPT?

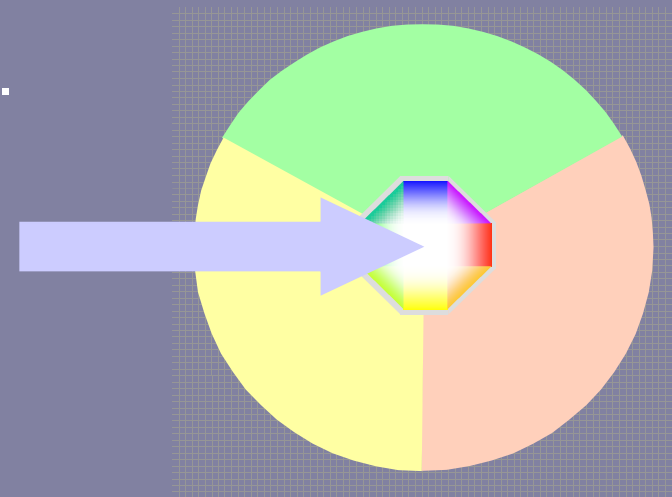
- No – it's a way of integrating many existing ideas about people, the world we live in, and how we develop.
- There are four main aims:
  - to show how you and other people connect
  - to visualise all resources and how they interact
  - to provide a framework for understanding issues and devising solutions
  - to do all this clearly and simply (but not too simply!)
- First some text to set the scene  
– then the graphics to visualise it...

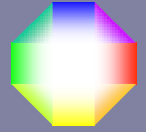


## *Terraikon – setting the framework*

# WHO ARE PEOPLE?

- The Terraikon model starts with you at the centre!
- Development of the world should be carried out by people for people – people first!  
Your role in doing this is critical.
- If we want an Earth that will support us, then we must first understand how we behave and what we believe.
- The companion Octaikon model that represents you, body and soul, provides the framework for this.  
This is explained on the website:  
[www.octaikon.co.uk](http://www.octaikon.co.uk)  
in particular, see the link to Okki Stuff



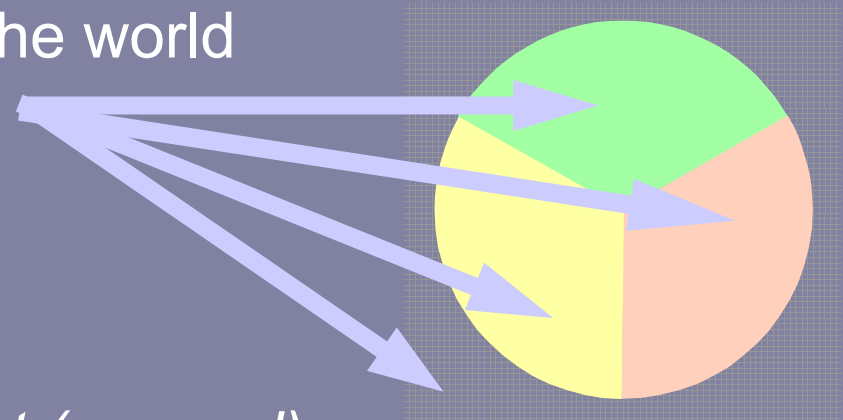


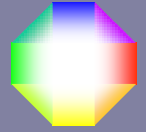
## *Terraikon – setting the framework*

# WHAT ARE RESOURCES?

The *Terraikon* model views the world as made up of resources  
Here are some definitions of what resources are, all relevant to the model:

- *Means of supplying a want (or need)*
- *Stock (or asset) that can be drawn upon*
- *Country's collective means of support*
- *Possibility of aid*
- *Skill in devising expedients*
- *Practical ingenuity...*





*Terraikon – setting the framework*

# TYPES OF RESOURCE

- **Material** resources can be grouped into three types



- **Natural resources:**  
everything in nature, but excluding people

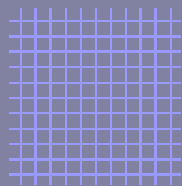


- **Human resources:**  
people - the whole human population

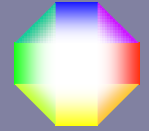


- **Produced resources:**  
everything that people make / manufacture /  
produce from nature...

- and there are also spiritual resources



- The realm of faith and religions -  
spiritual phenomena.
- Many people would say that the whole world is  
both material and spiritual, especially ourselves.



## *Terraikon – setting the framework*

# RESOURCE INTERACTIONS

Interactions between and within all resources are complex.  
In the case of material resources, remember that...

- Resources are **dynamic** and always **changing**
- Each type of resource has internal **functions** and **processes**
- Resources exert **pressure** on each other, eliciting a **response**, and changes in their **state**.
- Resources provide **inputs/outputs** (**goods** and **services**) to other resources.

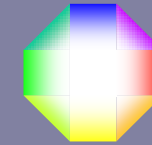
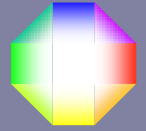


We must understand how these interactions work  
if we are to manage resources and keep them in balance.  
And now for the graphics...



# *Terraikon – understanding the basics*

## Visualising your world at its simplest.



You are at the centre,  
- body and soul -  
represented  
by the Octaikon

YOUR OUTER WORLD  
HAS THREE  
BASIC COMPONENTS:

NATURE ...

OTHER PEOPLE...

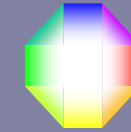
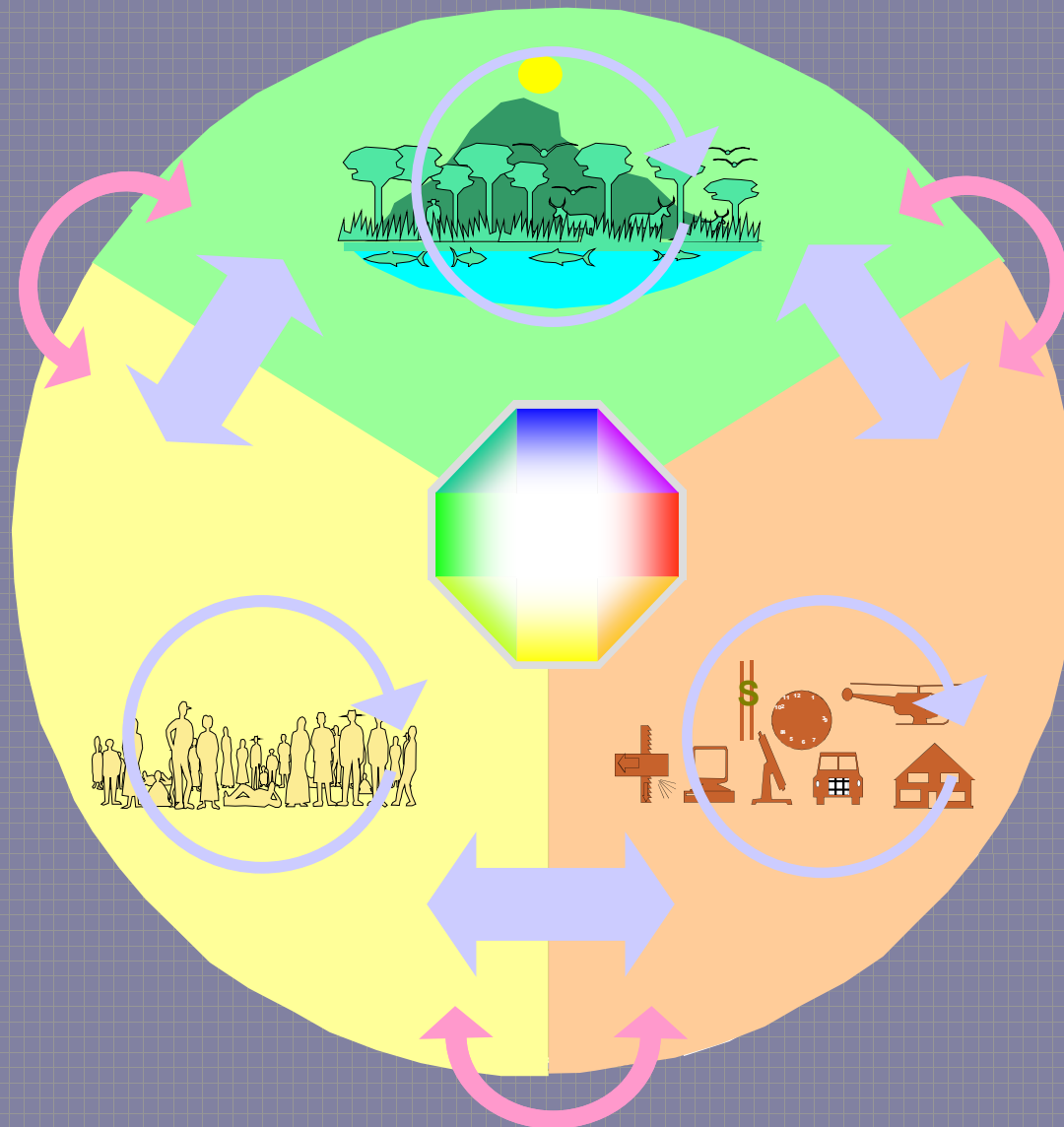
WHAT WE MAKE OF IT

AND THERE IS ALSO A  
SPIRITUAL DIMENSION



# *Terraikon - understanding complexity*

## Visualising resource types and interactions



YOU



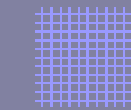
NATURAL  
RESOURCES



HUMAN  
RESOURCES



PRODUCED  
RESOURCES



SPIRITUAL  
RESOURCES



INTERNAL  
FUNCTIONS &  
PROCESSES



BENEFITS,  
GOODS &  
SERVICES,  
INPUTS &  
OUTPUTS

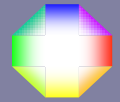


PRESSURES &  
RESPONSES



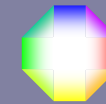
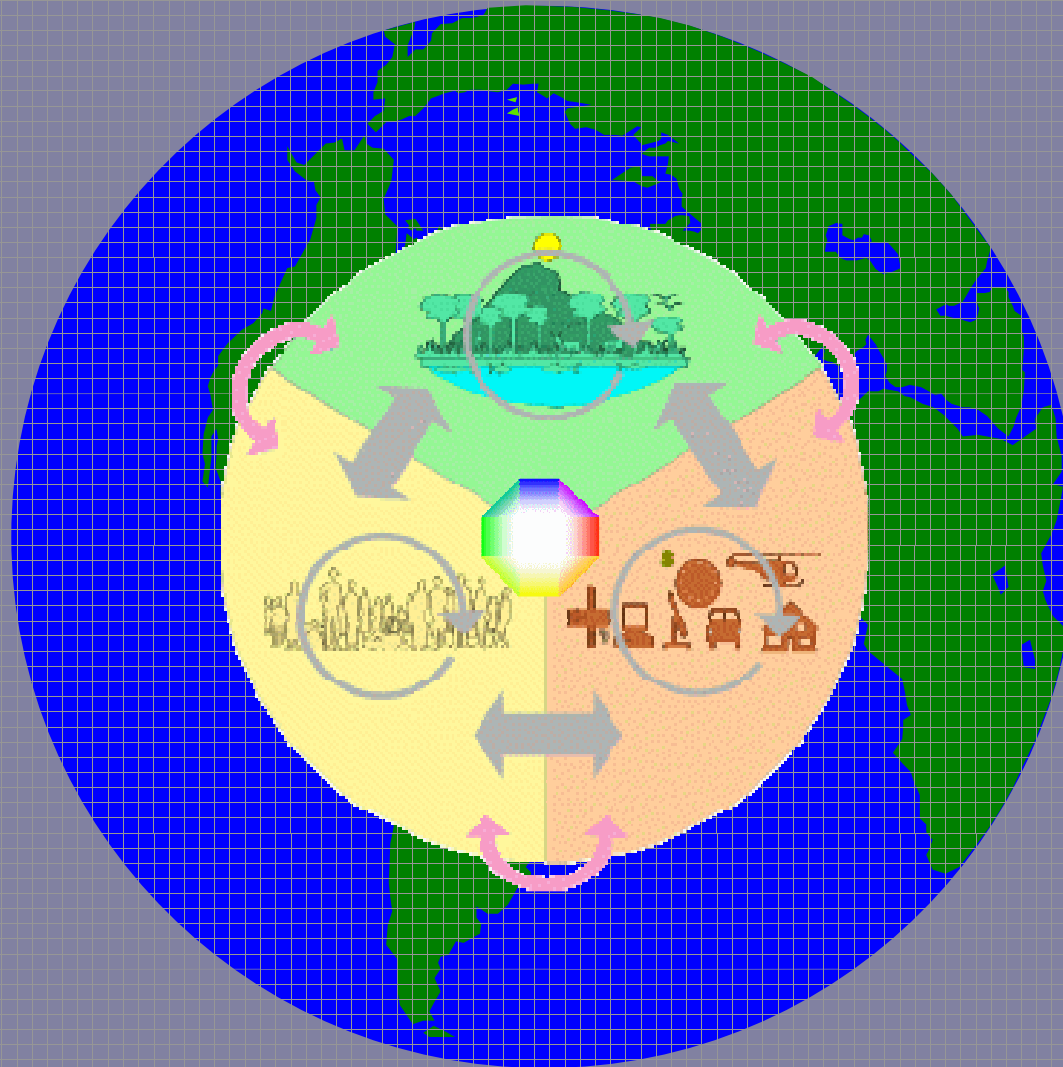


## *Terraikon – visualising dynamics*



**Interactions are complex, changing and evolving.**

*We and our resources need wise care to keep them ticking along!*



**YOU**



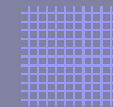
**NATURAL  
RESOURCES**



**HUMAN  
RESOURCES**



**PRODUCED  
RESOURCES**



**SPIRITUAL  
RESOURCES**



**INTERNAL  
FUNCTIONS &  
PROCESSES  
BENEFITS,  
GOODS &  
SERVICES,  
INPUTS &  
OUTPUTS**



**PRESSURES &  
RESPONSES**



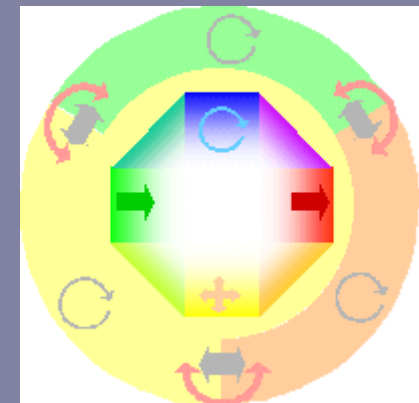
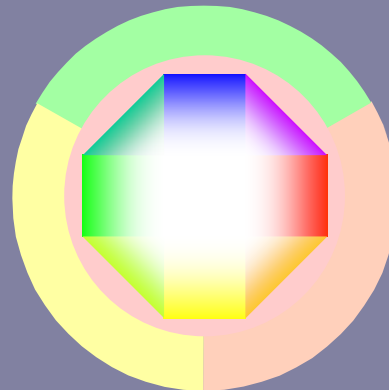
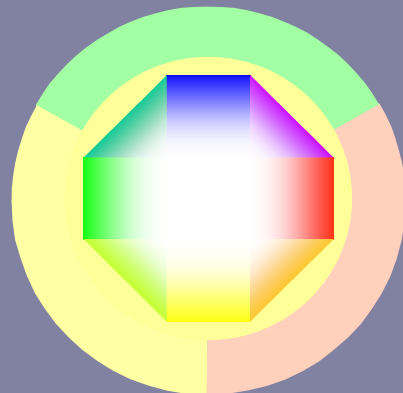
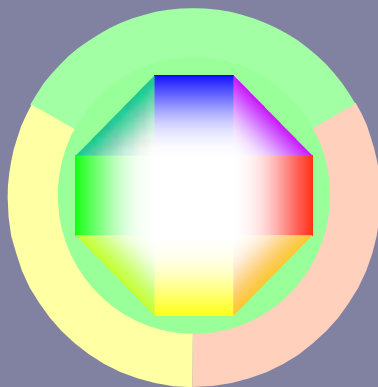
*Terraikon – relating to the real world*

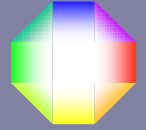


# How people interface with the world

*This is the most complex aspect of the model!*

- The interface of the Octaikon model of a person with the Terraikon model of the world needs some explanation.
- Each of our four main faculties interrelate equally with the three material resources.  
We observe, interpret, express and act in relation to our natural, social and economic environments.
- To understand these connexions, see: [www.octaikon.co.uk](http://www.octaikon.co.uk)

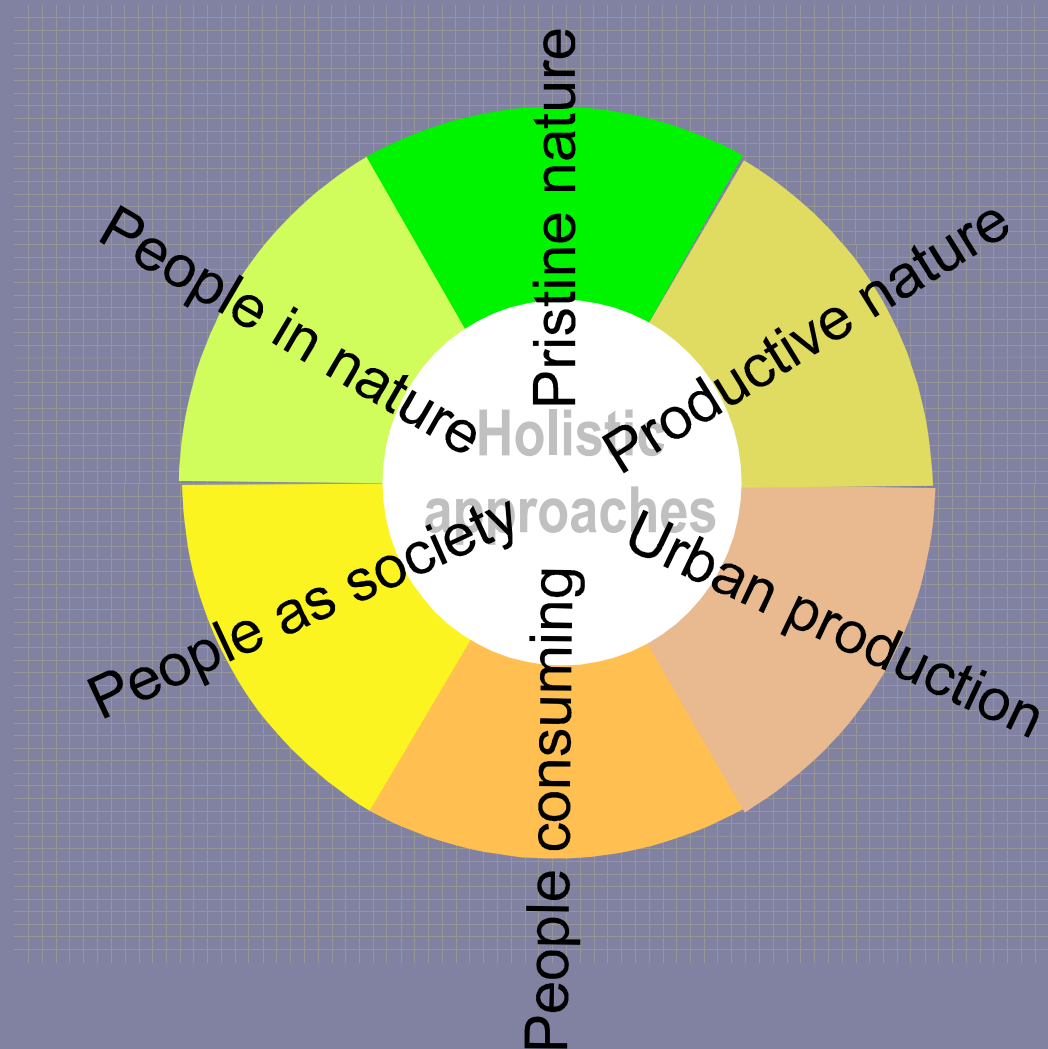




*Terraikon – relating to the real world*

# Ways in which the resources overlap

*Here are some terms to describe how the resources are combined.*





*Terraikon – relating to the real world*

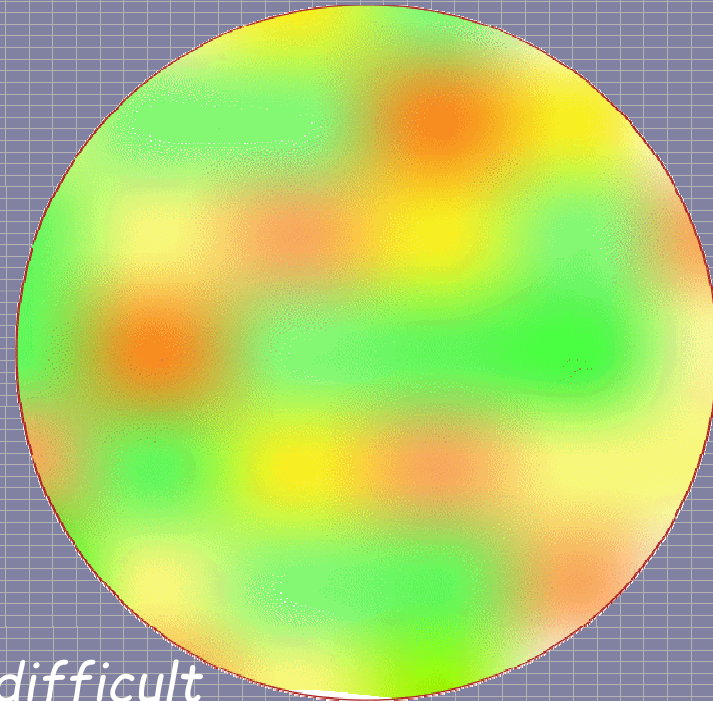
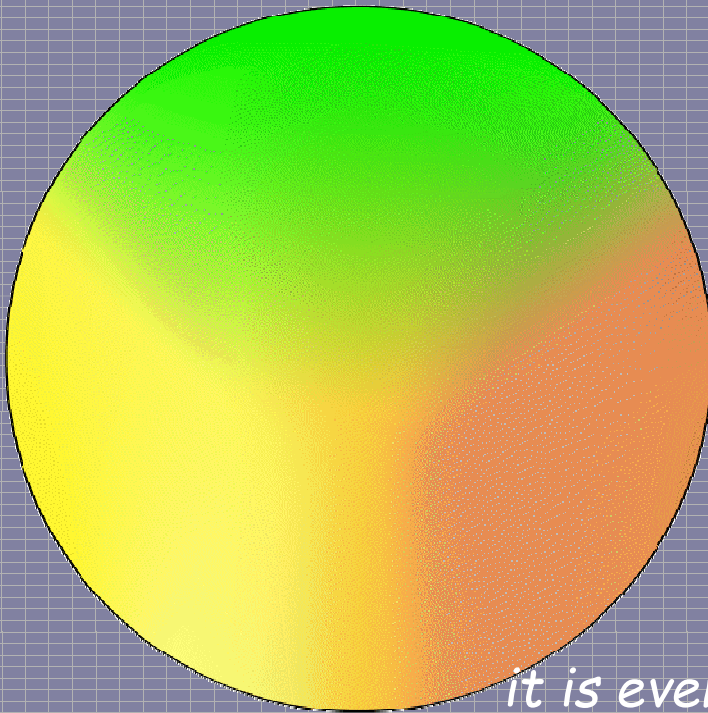


# **In reality, there are no clear-cut boundaries**

*Sometimes it is not easy to distinguish between material resources.*

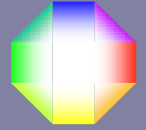
*The three types  
overlap and merge...*

*...and they can form a  
complex matrix*



*...and  
it is even more difficult  
to distinguish between  
spiritual resources!*

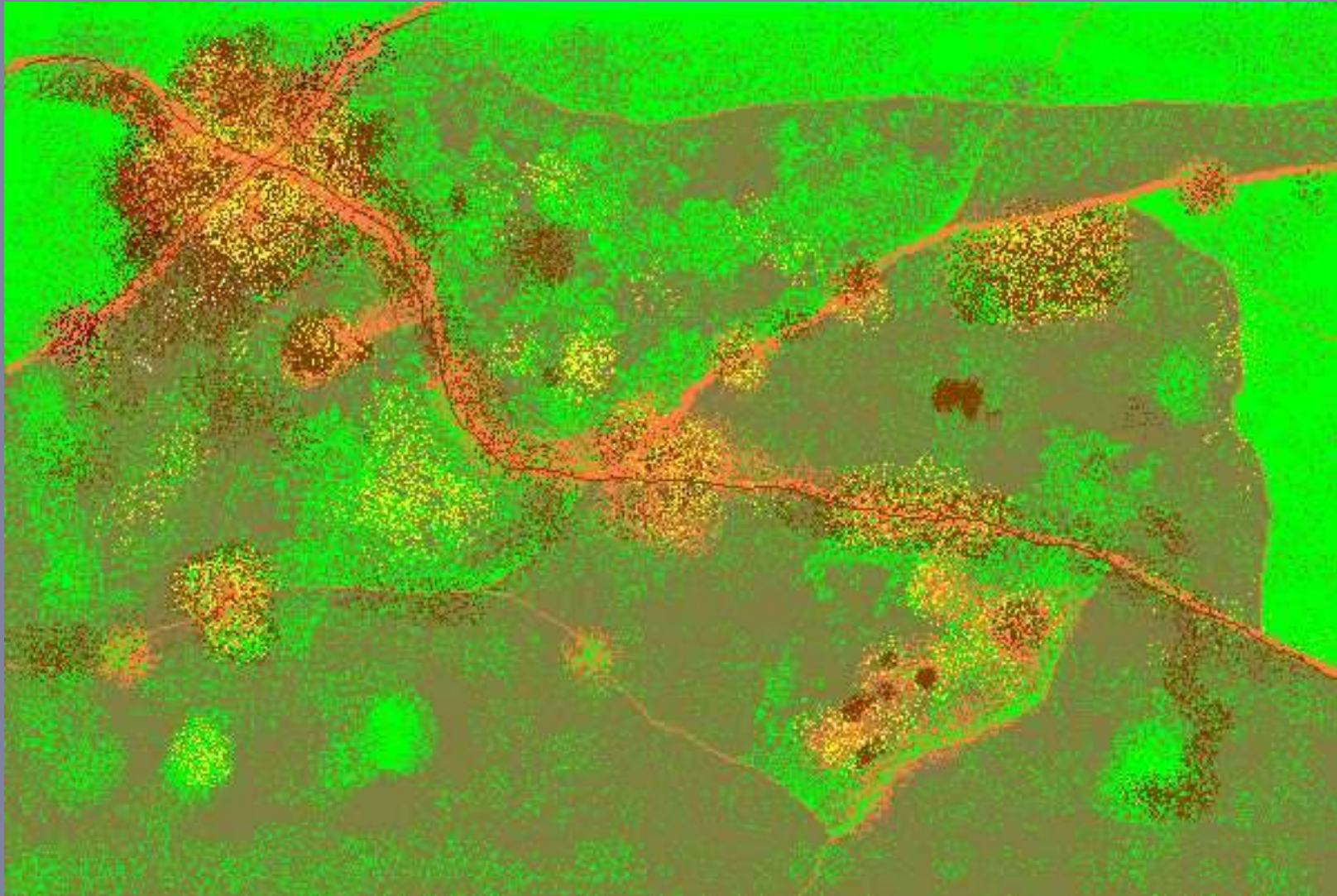




*Terraikon – relating to the real world*

## **Imagining an aerial view**

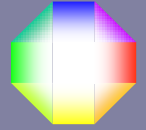
*If we could colour-code our material resources, they might look like this.*







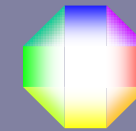
*Terraikon – relating to the real world*



## What we really see

*Natural resources and what we make of them are most visible from the air.*

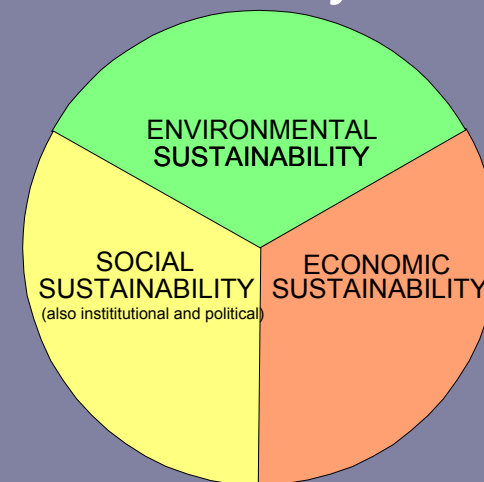




*Terraikon – encompassing other ideas*

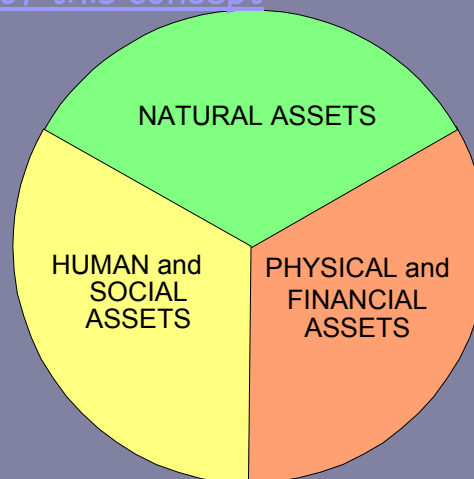
# Three concepts used in development

*Three pillars of sustainability*

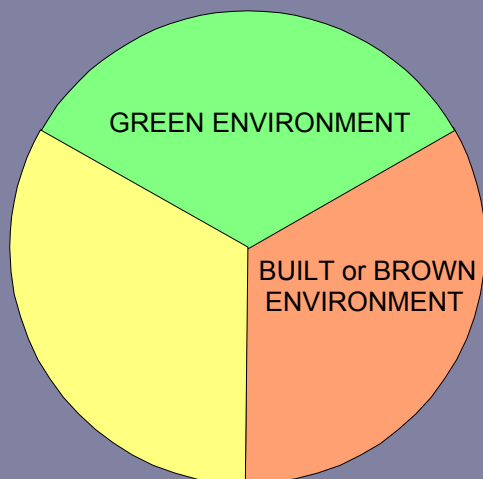


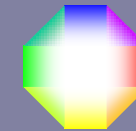
*Five livelihood capital assets*

[Click here for details of this concept](#)



*Two environments*





*Terraikon – encompassing other ideas*

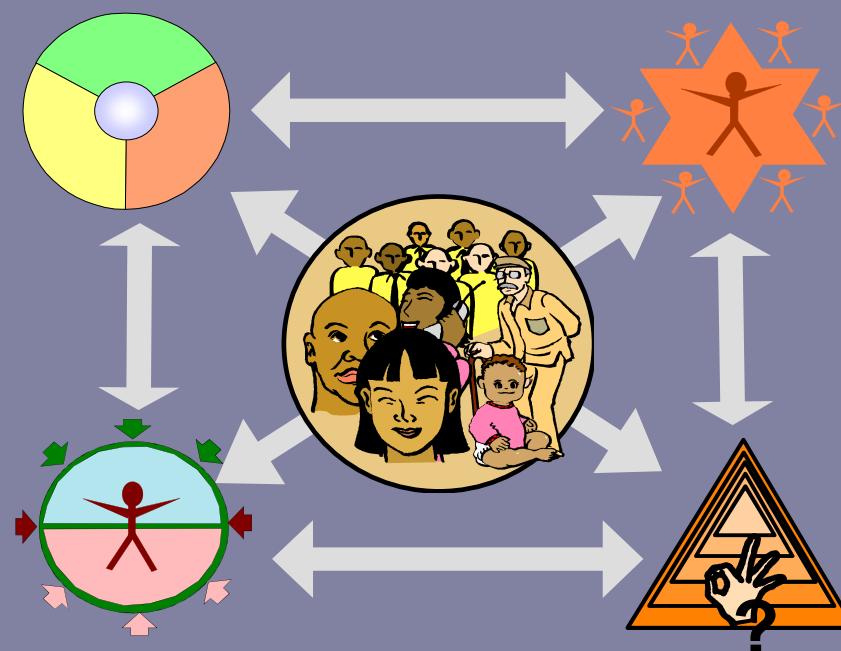
## The ***Making a Living*** model (Robbins)

This model is similar to the Livelihoods Approach, but uses the Terraikon resources and components more closely.

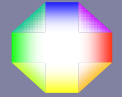
It divides the way we make a living into four components:

- the **resources** available for making a living
- the **way** of making a living
- the **situation** in which a living is made
- the **standard** of living achieved

[Click here for more details](#)



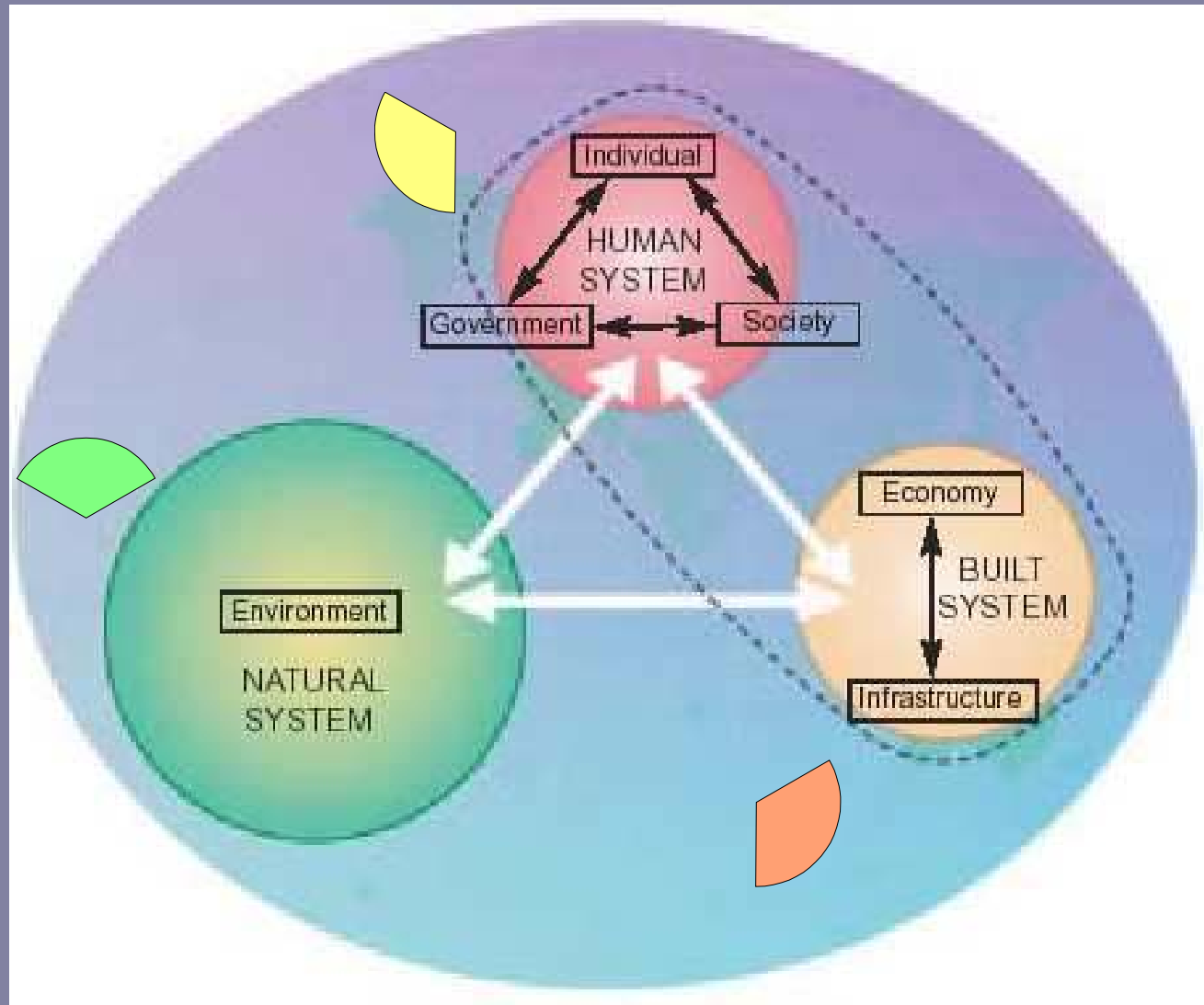


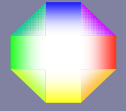


*Terraikon – encompassing other ideas*

# Encyclopaedia of Life Support Systems (1)

*Natural, human and built systems compared*

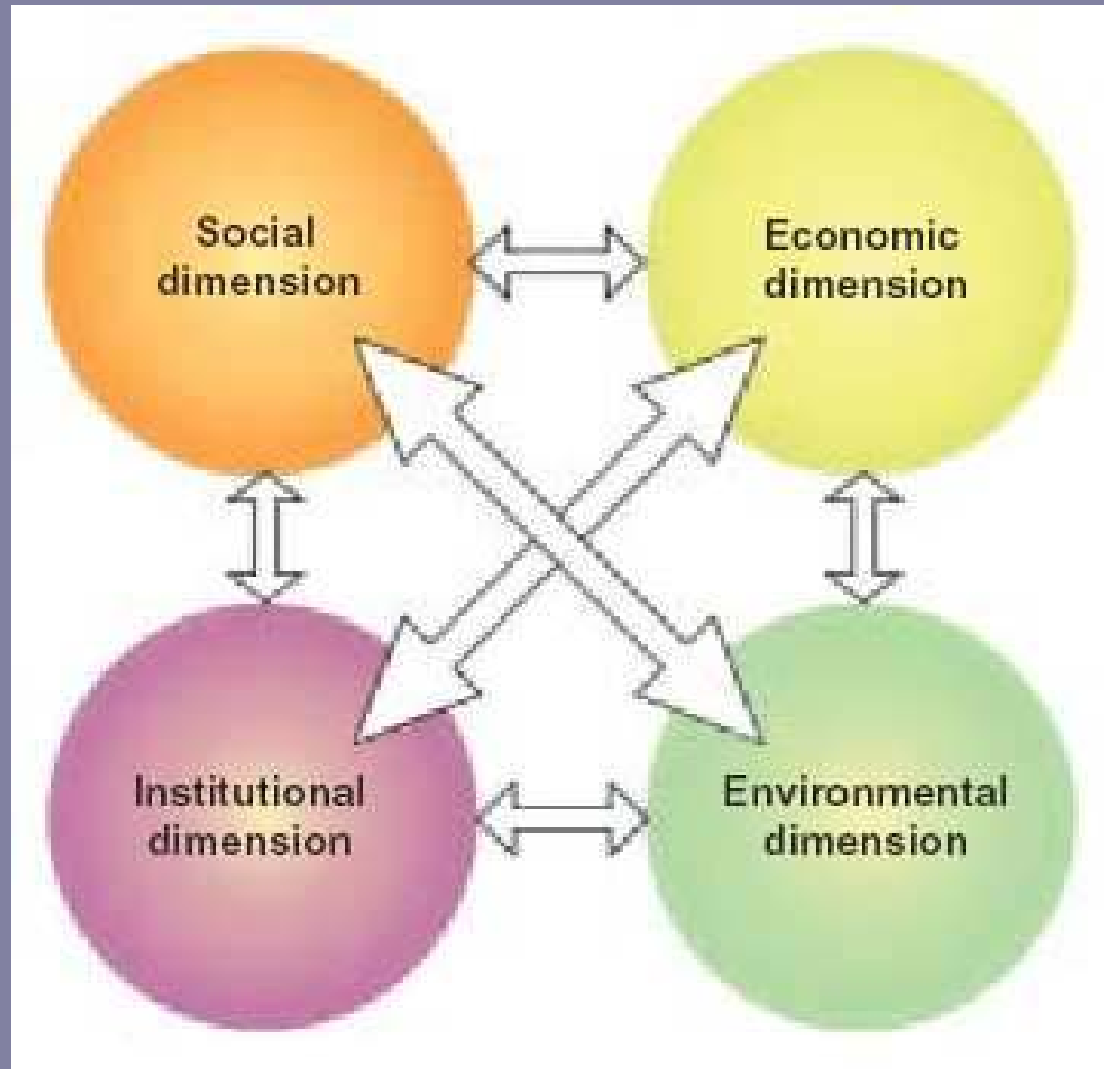


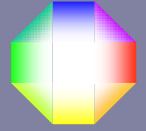


*Terraikon – encompassing other ideas*

# Encyclopaedia of Life Support Systems (2)

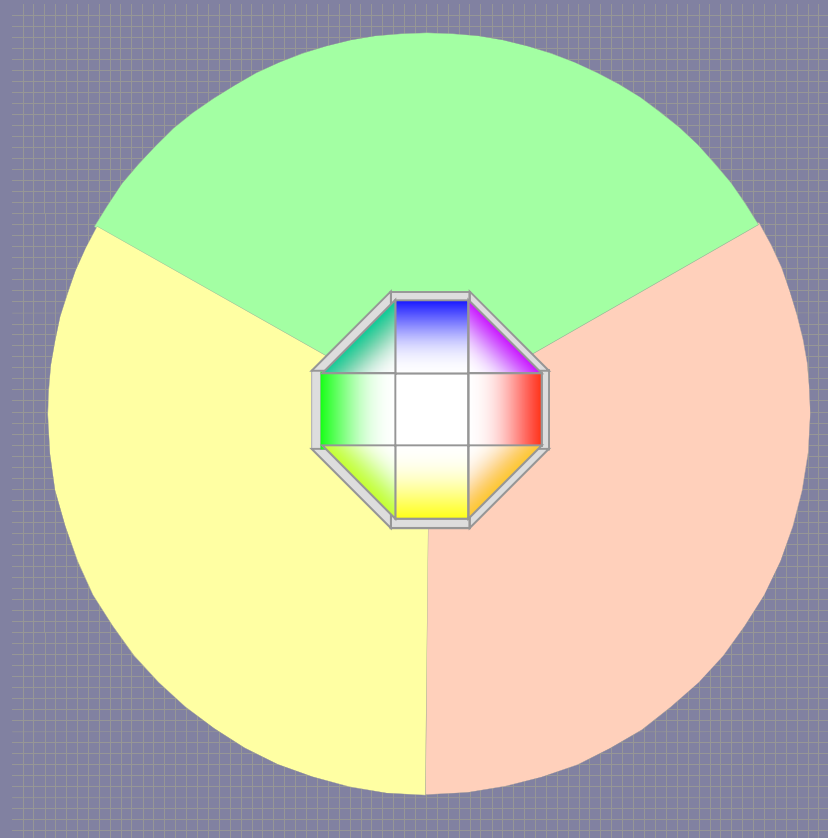
*Social, economic, institutional and environmental dimensions compared*





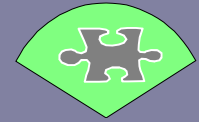
*Terraikon – unfolding its parts.*

# A classification of resources





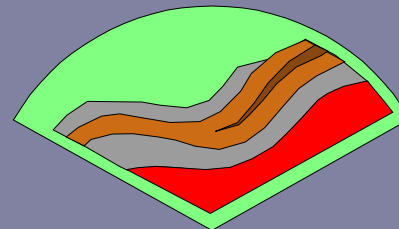
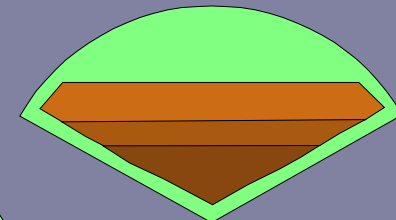
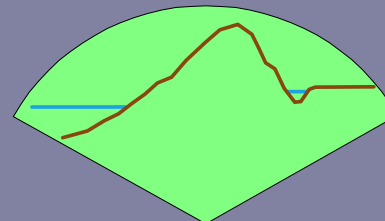
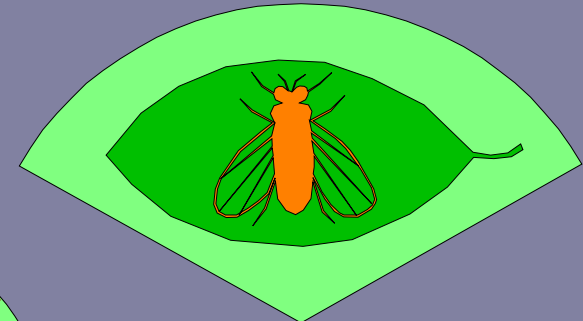
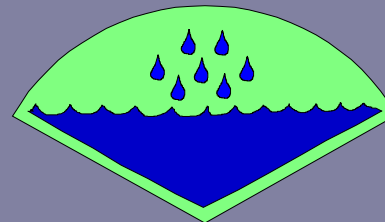
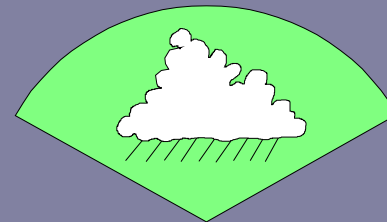
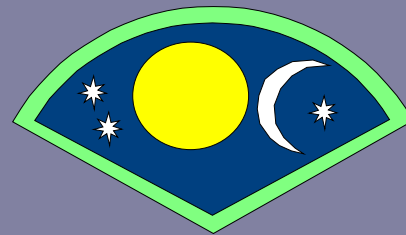
*Terraikon – unfolding its parts.*



# A classification of natural resources

*Nature can be classified by location and system*

- Extra-terrestrial
- Atmospheric
- Aquatic
- Biological
- Surficial
- Edaphic
- Geological
- Other?...





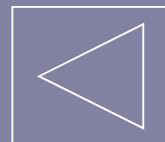
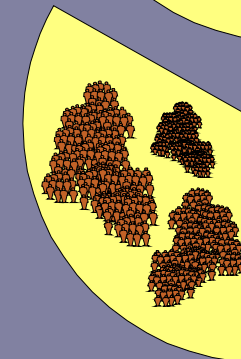
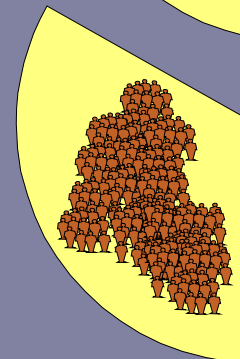
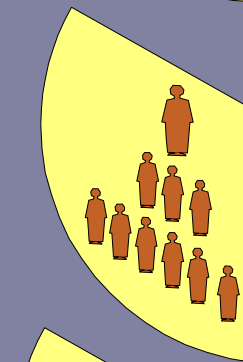
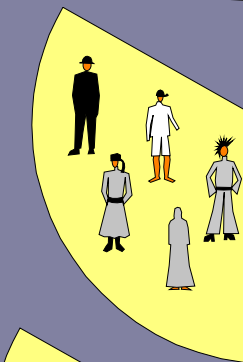
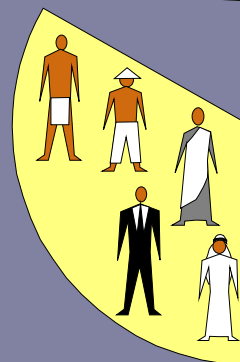
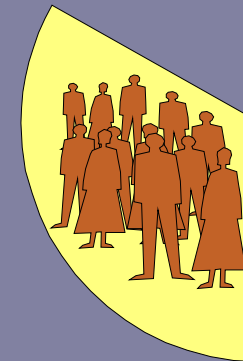
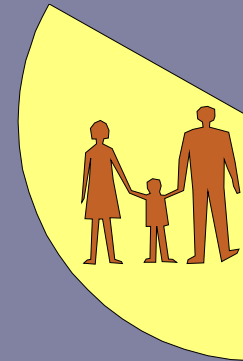
*Terraikon – unfolding its parts.*



# A classification of human resources

*People can be classified into broad groups*

- Individual
- SOCIAL GROUPS...
- Family
- Community
- Ethnic
- Cultural
- Organisational
- National
- Global
- Other?





*Terraikon – unfolding its parts.*

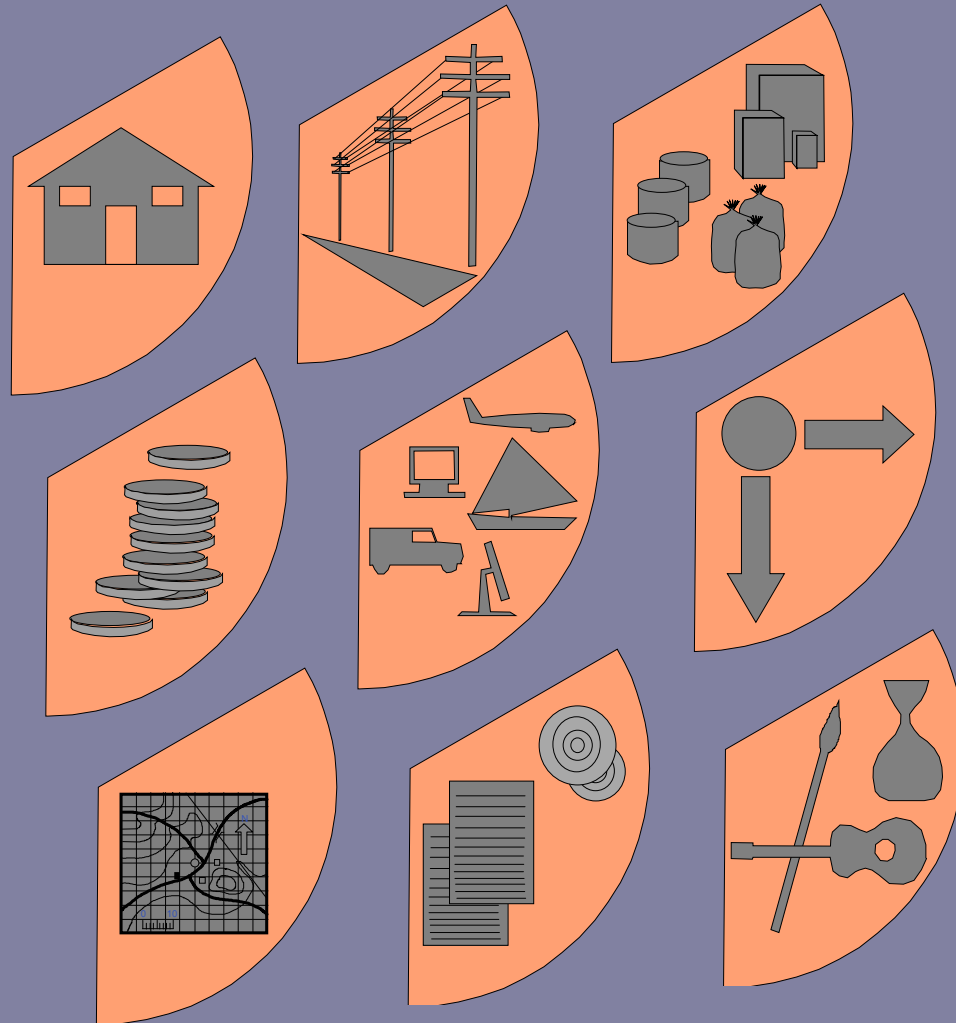


# A classification of produced resources

*Products can be classified by function or purpose*

- Structural
- Infrastructural
- Consumable
- Financial
- Technological
- Technical
- Planning
- Informational
- Artistic
- Other?

[Click here to see issue/action cycle](#)





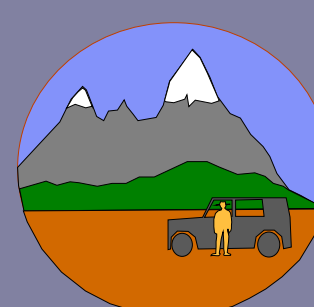
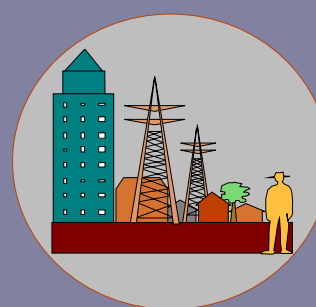
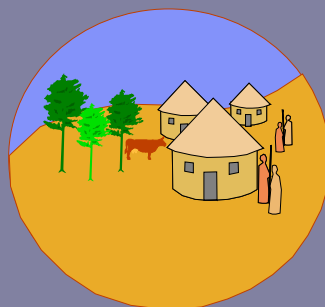
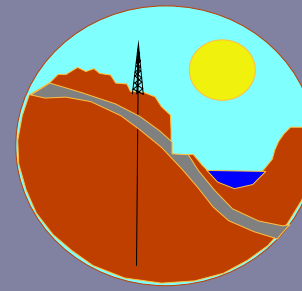
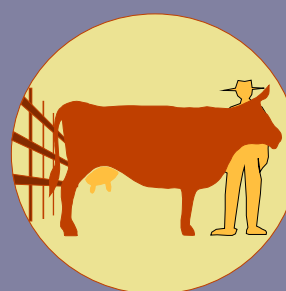
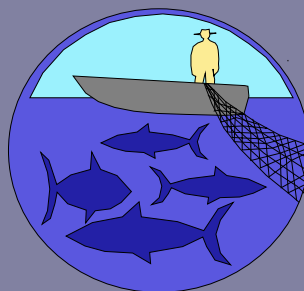
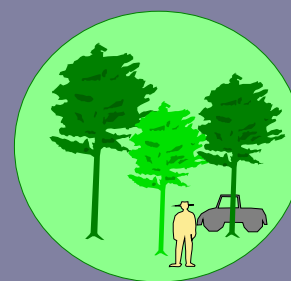
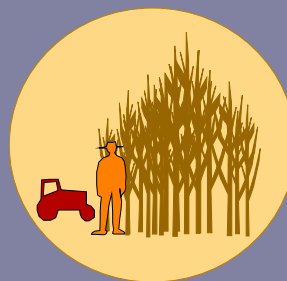
*Terraikon – integrating the resources.*



# Material resources forming sectors

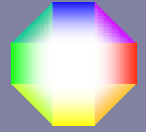
*There are many ways combining resources and classifying sectors...*

- Agricultural
- Forestry
- Fisheries
- Livestock
- Mining
- Rural
- Urban
- Wilderness
- Others?





*Terraikon – unfolding its parts*

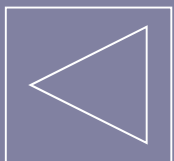


# What on earth are spiritual resources?

*In the Terraikon, the spiritual or supernatural dimension is represented by the grid.*

*Real (not imagined) resources or powers could be:*

- Spiritual forces (good and evil)
- Divine intervention (miracles), telekinesis
- Conscience (moral law), intuition
- Prayer (intercession), telepathy
- Life after death, reincarnation
- Others?

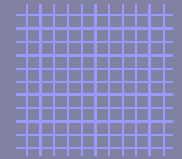


***NOMA:** - Non-Overlapping Magisteria...  
is the concept that science and religion must  
be kept separate - but many people would say  
you cannot keep them separate.*





*Terraikon – integrating the resources.*

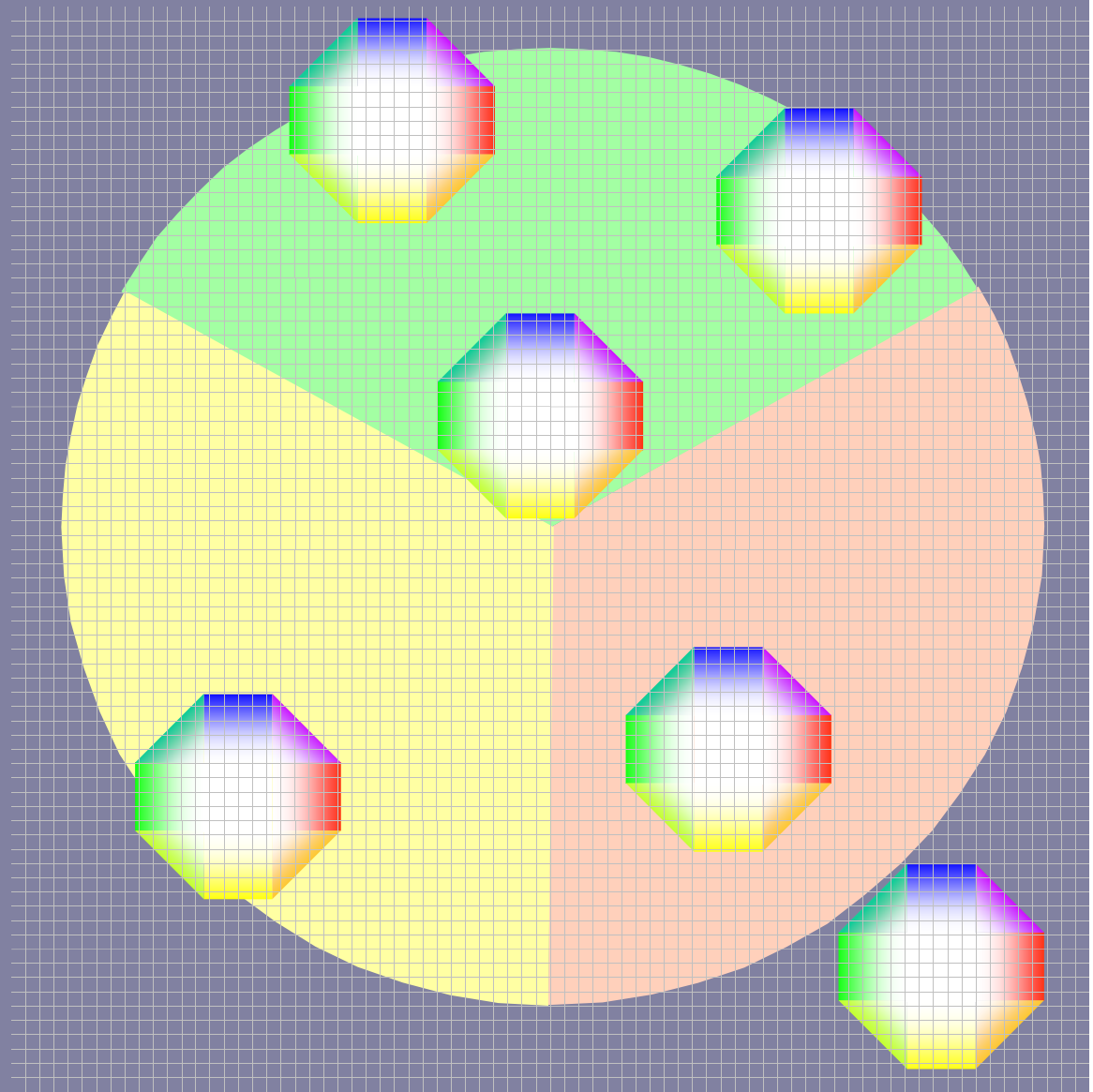
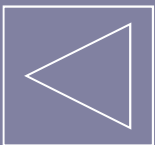


## Dynamics of the spiritual resources

*The grid shows that spiritual resources are thought of as being present everywhere, connecting everything and everybody.*

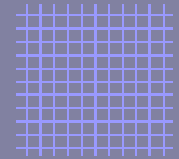
*Therefore, there can be causes and effects between people, nature and things, no matter where or in what state they were, are, or will be!*

*Religious beliefs provide the details of how this all works (or doesn't!)*





*Terraikon – integrating the resources.*

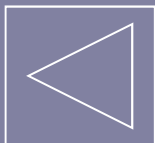


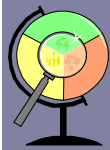
# Spiritual resources forming religions

*A religion or faith can be defined as:  
a system of attitudes, beliefs, and practices  
usually relating to supernatural or superhuman beings or forces  
that transcend the everyday material world.*

*There are many ways of classifying religions or faiths...*

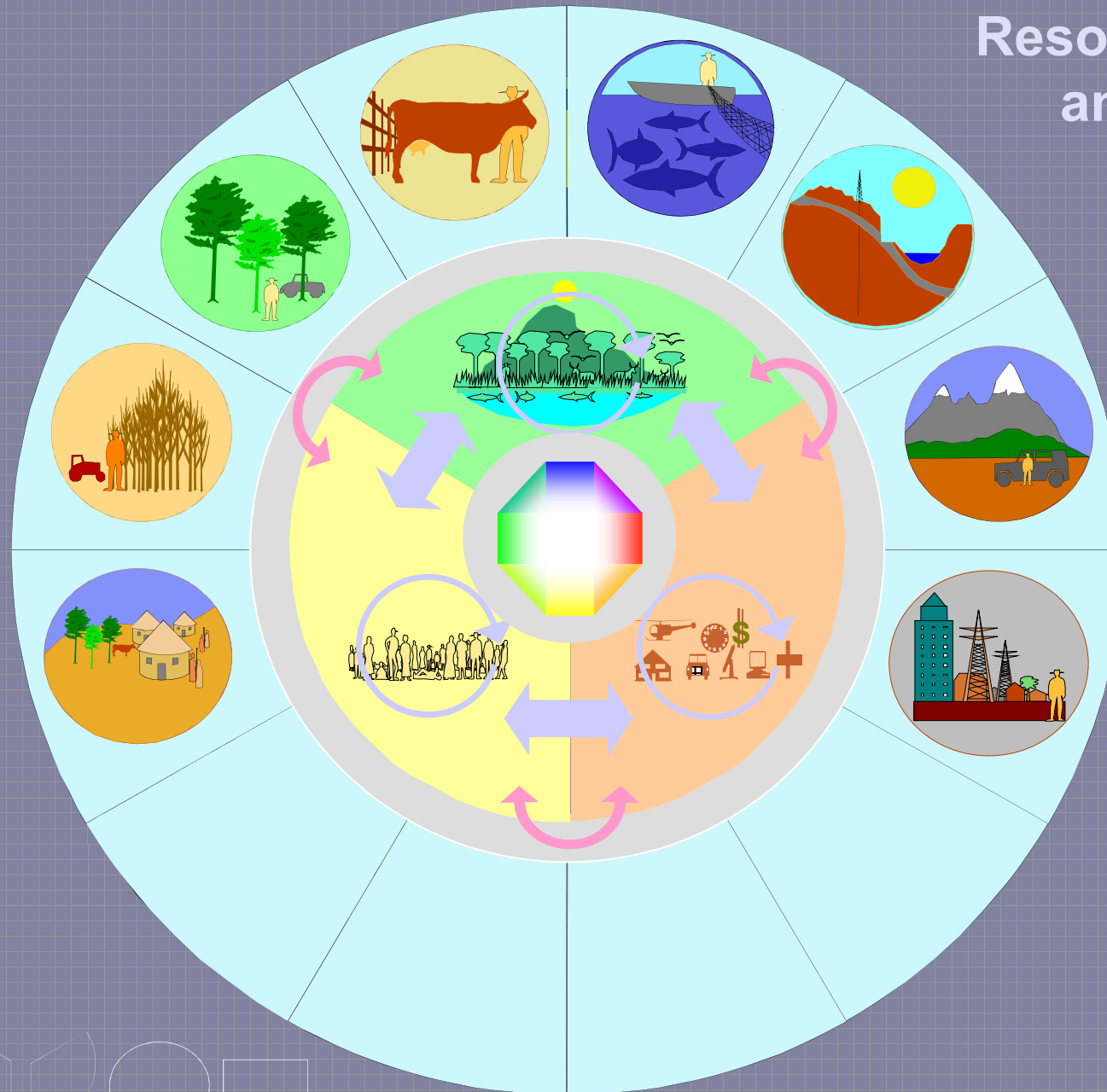
- Indigenous religions
- Zoroastrian
- Hindu
- Judaism
- Buddhism
- Christianity
  - Orthodox
  - Catholic
  - Protestant
- Islam
  - Sunni
  - Shia
- Mormon
- New Age
- Atheism
- Others?



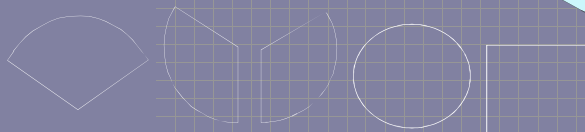


# Terraikon - summarised so far. Resource types and sectors.

Click once to  
unfold  
automatically  
Click again to  
reveal all



The animated  
version of this  
diagram shows  
how all sectors  
can include  
many different  
types of  
resource

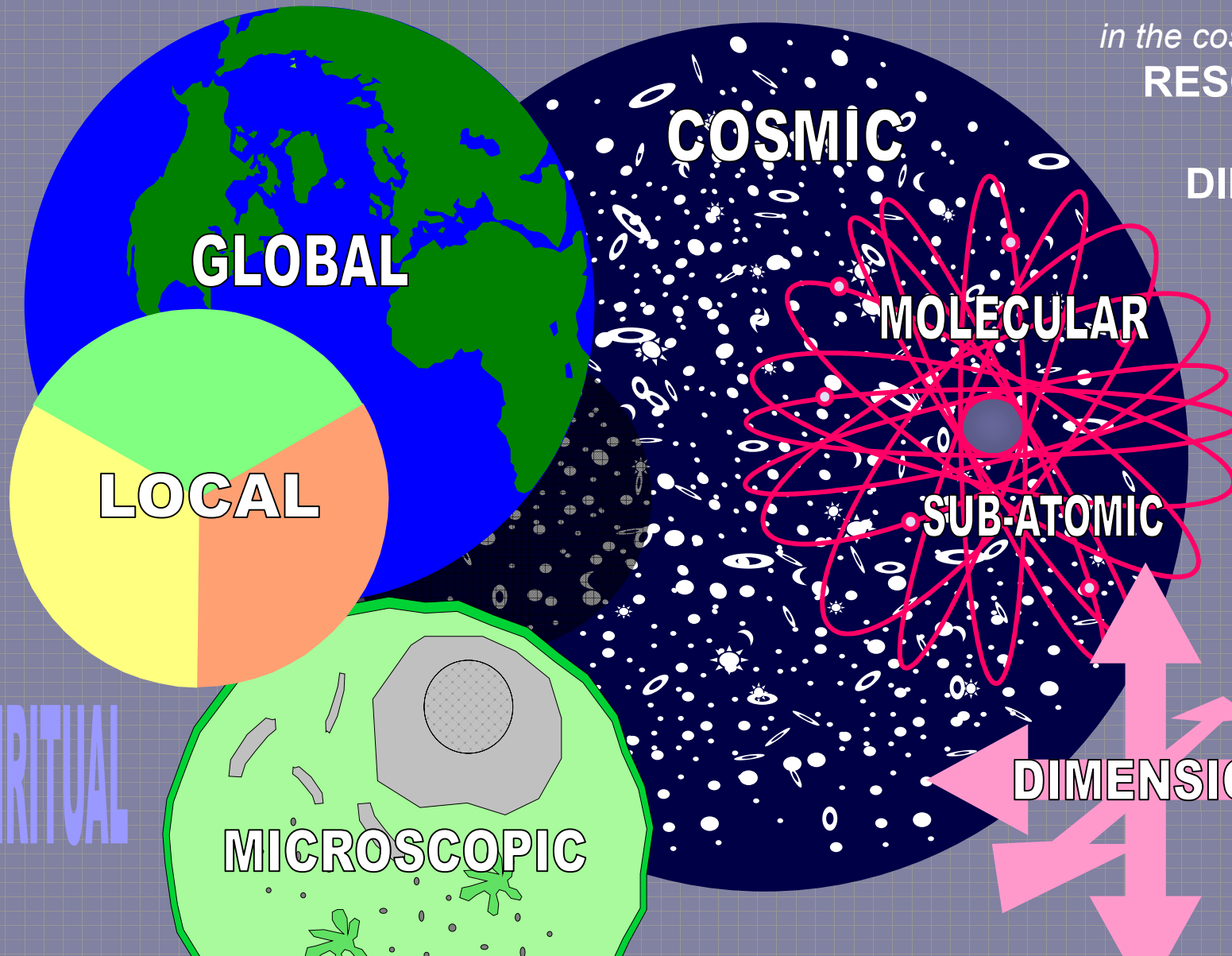




Terraikon  
in the cosmic context.

**RESOURCES:**  
**SCALE,**  
**DIMENSION**  
**and TIME**

Click once to  
unfold  
automatically  
Click again to  
reveal all



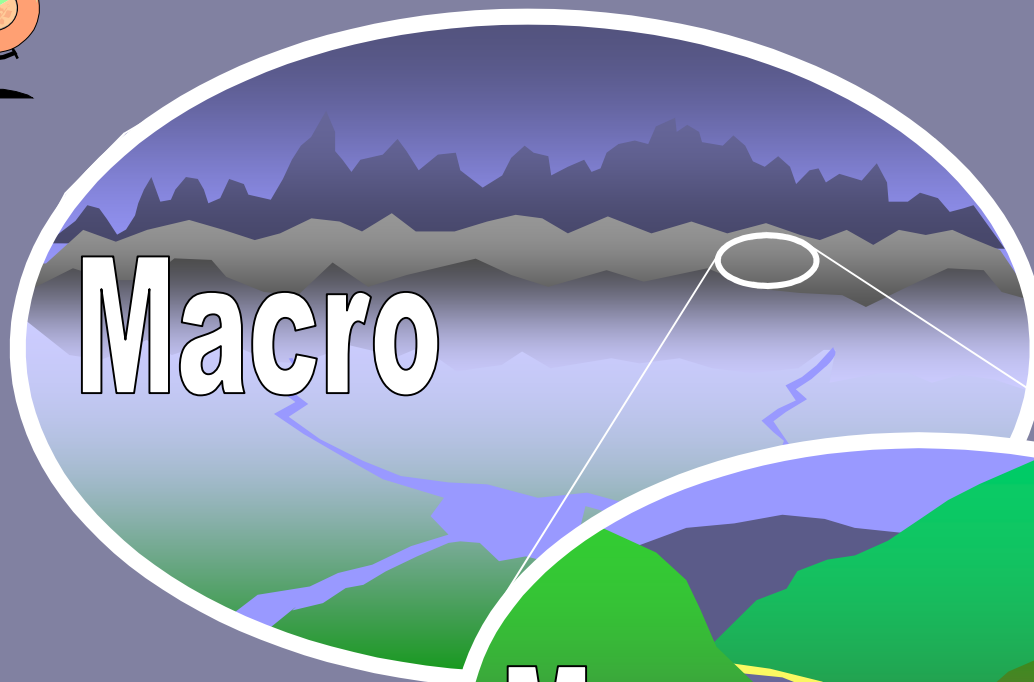
Our actions at local level can have causes and effects at many other scales, dimensions and time

**TIME**





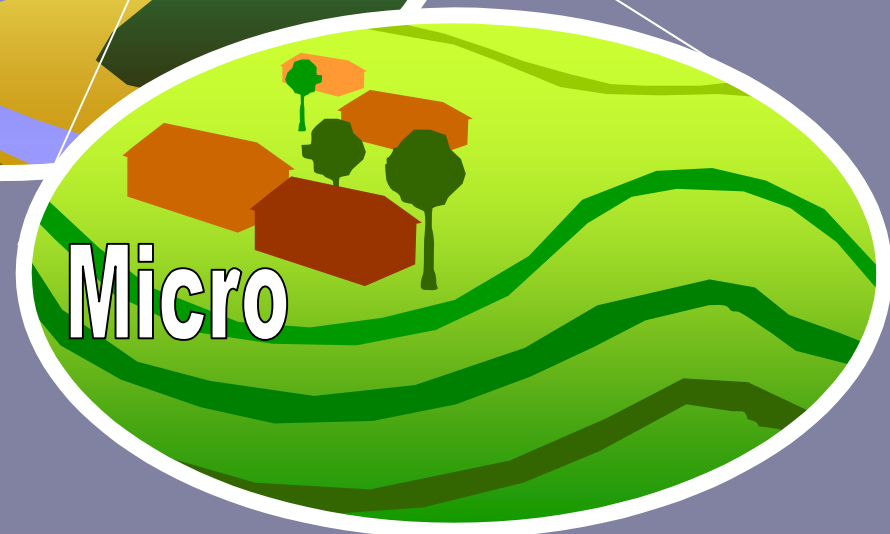
*Terraikon – levels of use*  
**RESOURCE SCALE**  
at different  
“LOCAL” LEVELS



**Macro**



**Meso**



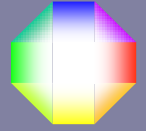
**Micro**

Click once to  
unfold  
automatically  
Click again to  
reveal all

*Resource use can only  
be balanced by  
looking at all local  
levels*

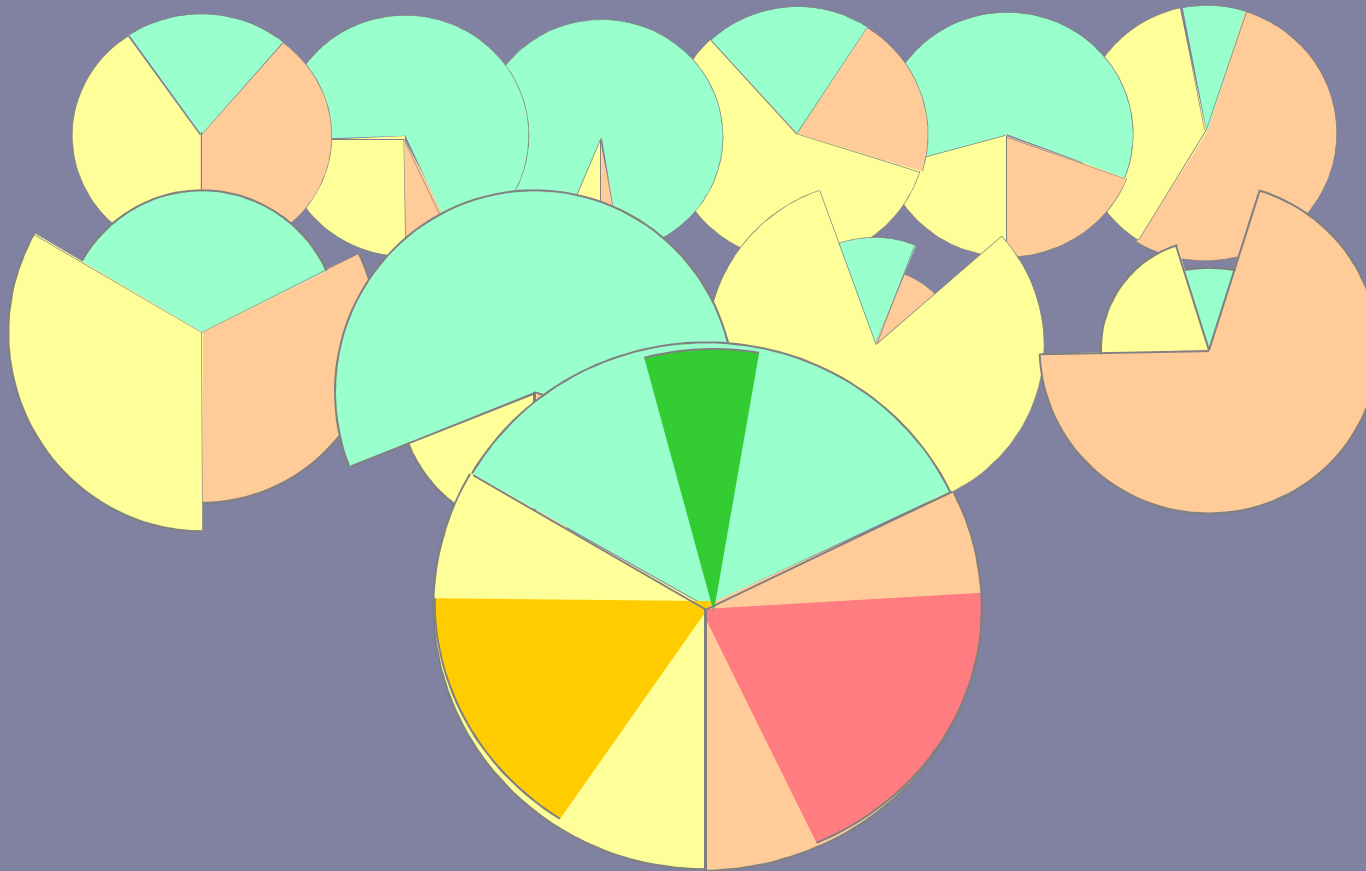


*Terraikon – visualising balance.*



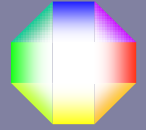
## Ways to represent balance of resources (1)

*The Terraikon can be used in different ways to show balance of resources, (varying angle, radius, or proportion). The method used will depend on the units measured, and on what type of balance is to be visualised.*





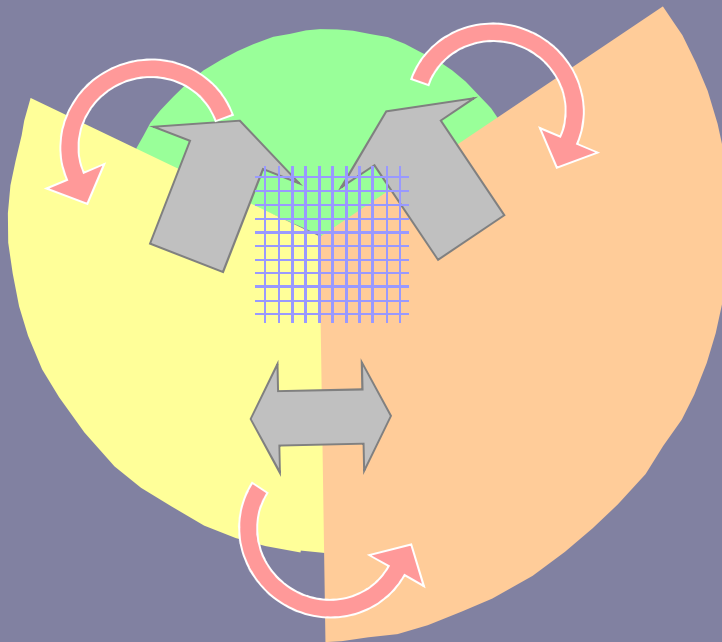
*Terraikon – visualising balance.*



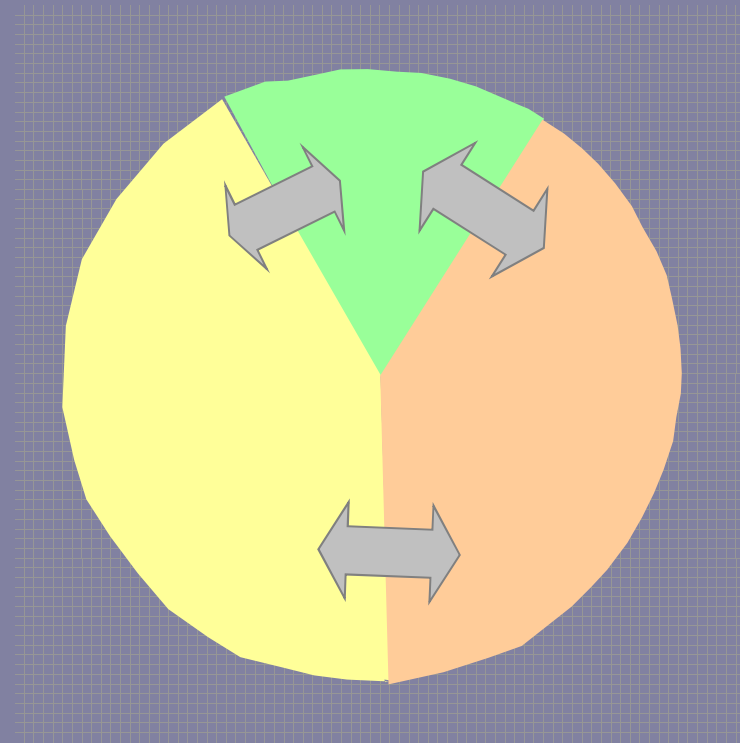
## Ways to represent balance of resources (2)

*The Terraikon can be used to illustrate unbalanced and balanced dynamics. Here is one way. Maybe spiritual resources help to achieve a balance?*

**Unbalanced**

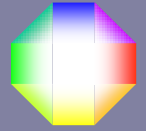


**Balanced**



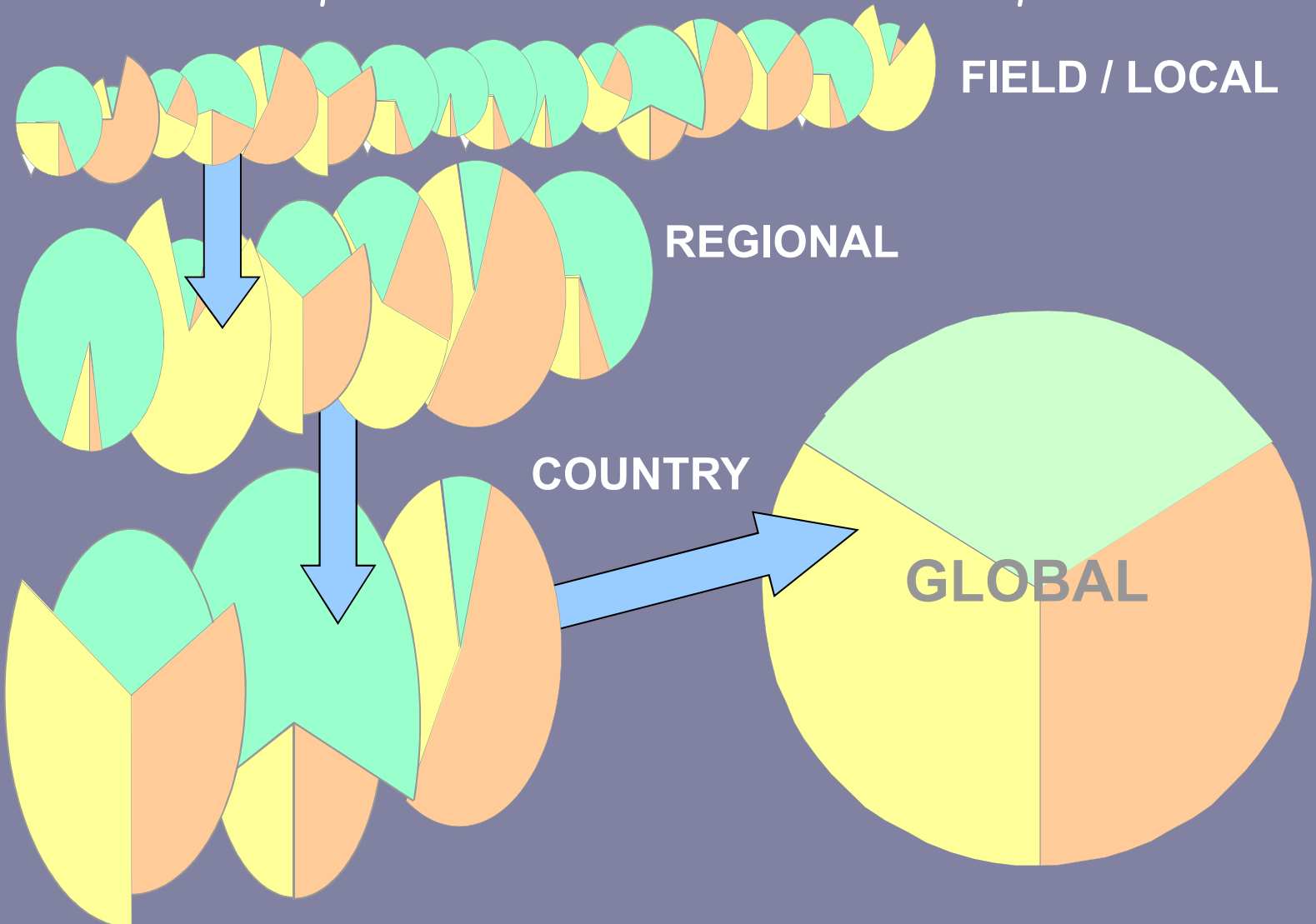


*Terraikon – visualising balance.*



## Ways to represent balance of resources (3)

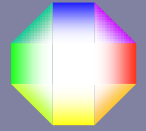
*Global balance depends on how resource uses add up at lower levels*







*Terraikon – visualising balance.*

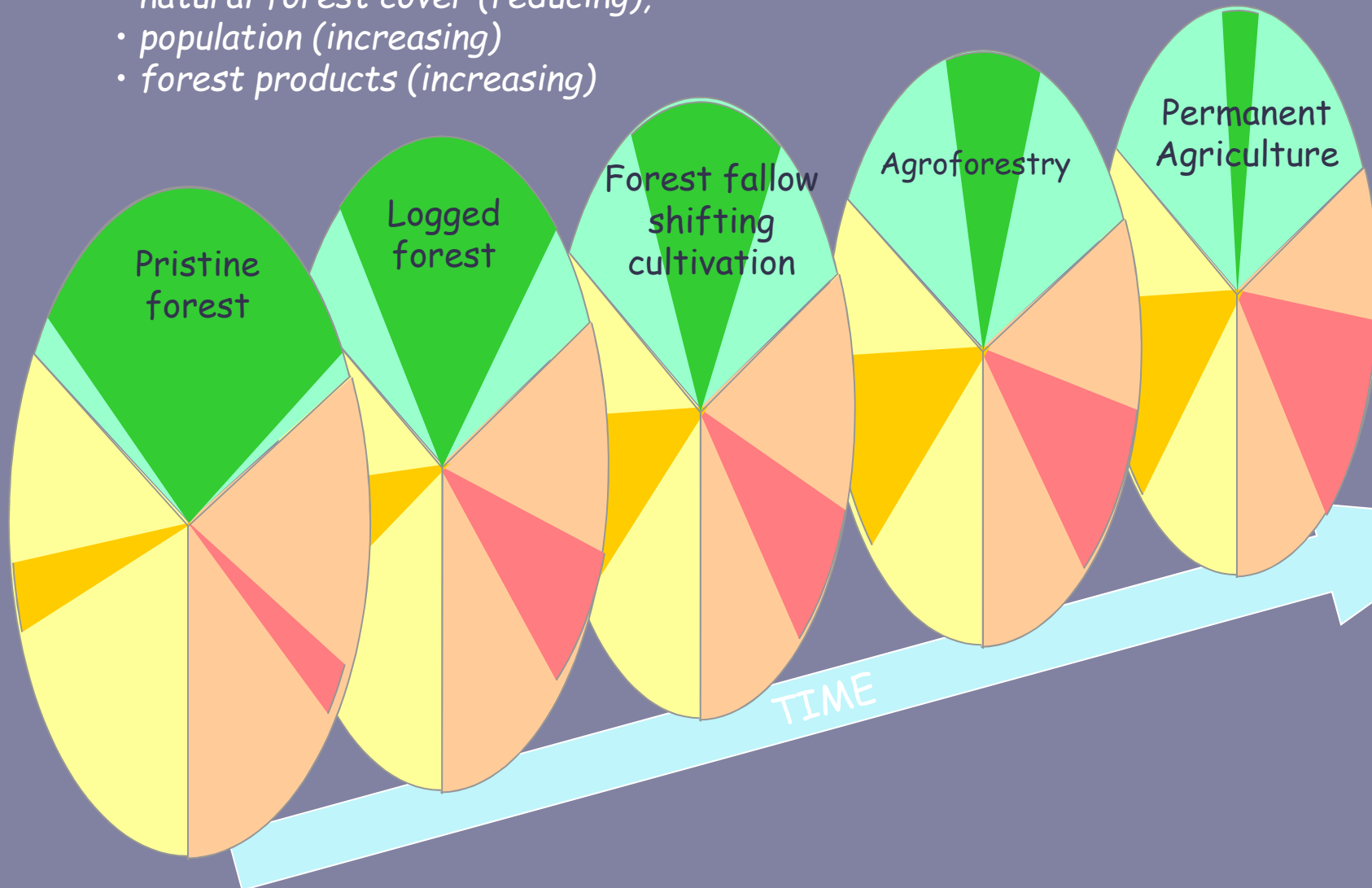


## Ways to represent balance of resources (4)

*Balance changes over time. Here is an example of how the model can be used to represent possible changes in proportions of:*

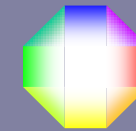
- *natural forest cover (reducing),*
- *population (increasing)*
- *forest products (increasing)*

Click once to  
unfold  
automatically  
Click again to  
reveal all





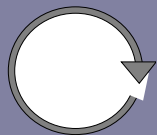
*Terraikon – digging deeper.*



# RESOURCE COMPONENT PARTS



- TYPES or SYSTEMS



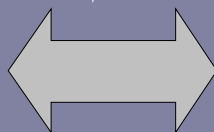
- PROCESSES



- BENEFITS (GOODS/SERVICES)



- STATE (ATTRIBUTES or QUALITIES)

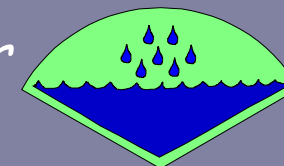


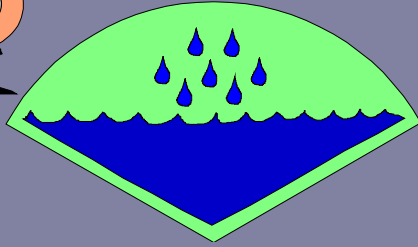
- PRESSURES AND RESPONSES



- KNOWLEDGE BASES

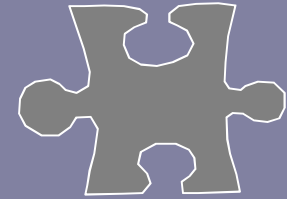
*...the following slides give some examples for  
Aquatic Resources...*



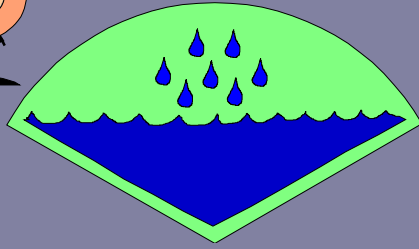


*Terraikon – digging deeper.*

# ***Aquatic resources*** **TYPES OR SYSTEMS**



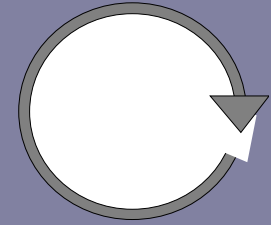
- Ocean
- Lake
- River
- Atmospheric
- Subsurface ...



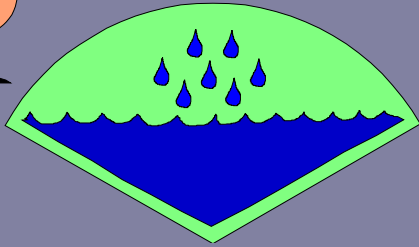
*Terraikon – digging deeper.*

# ***Aquatic resources***

## **PROCESSES**



- Nutrient cycle (part)
- Hydrological cycle (part)
- Carbon cycle (part)
- Ocean currents
  - Direction
  - Rate
  - Temperature ...

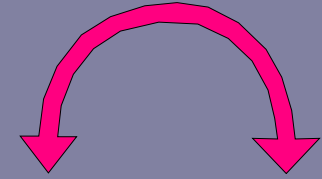


*Terraikon – digging deeper.*

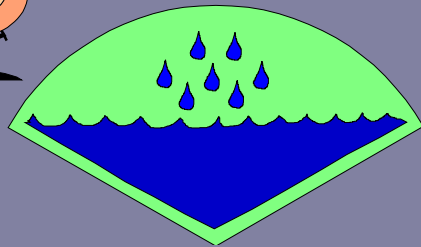
# ***Aquatic resources***

## **GOODS/SERVICES**

*(or BENEFITS)*



- Raw material
- Potable water
- Cooking medium
- Cleaning agent
- Transport medium
- Reaction medium
- Marine habitat
- Freshwater habitat
- Nutrient provision
- Structural element
- Energy source
  - Tidal
  - Wave
  - Gravity
  - Temperature
  - Hydrogen...

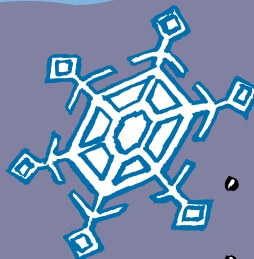
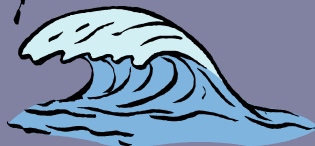


*Terraikon – digging deeper.*

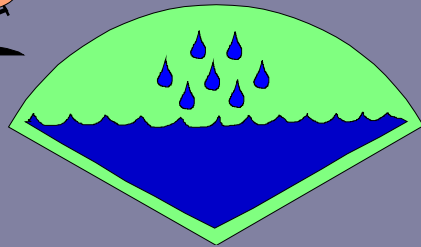
# **Aquatic resources**

## **STATES**

*(ATTRIBUTES or QUALITIES)*



- Quality
- Quantity
- Movement
- State
- Temperature...

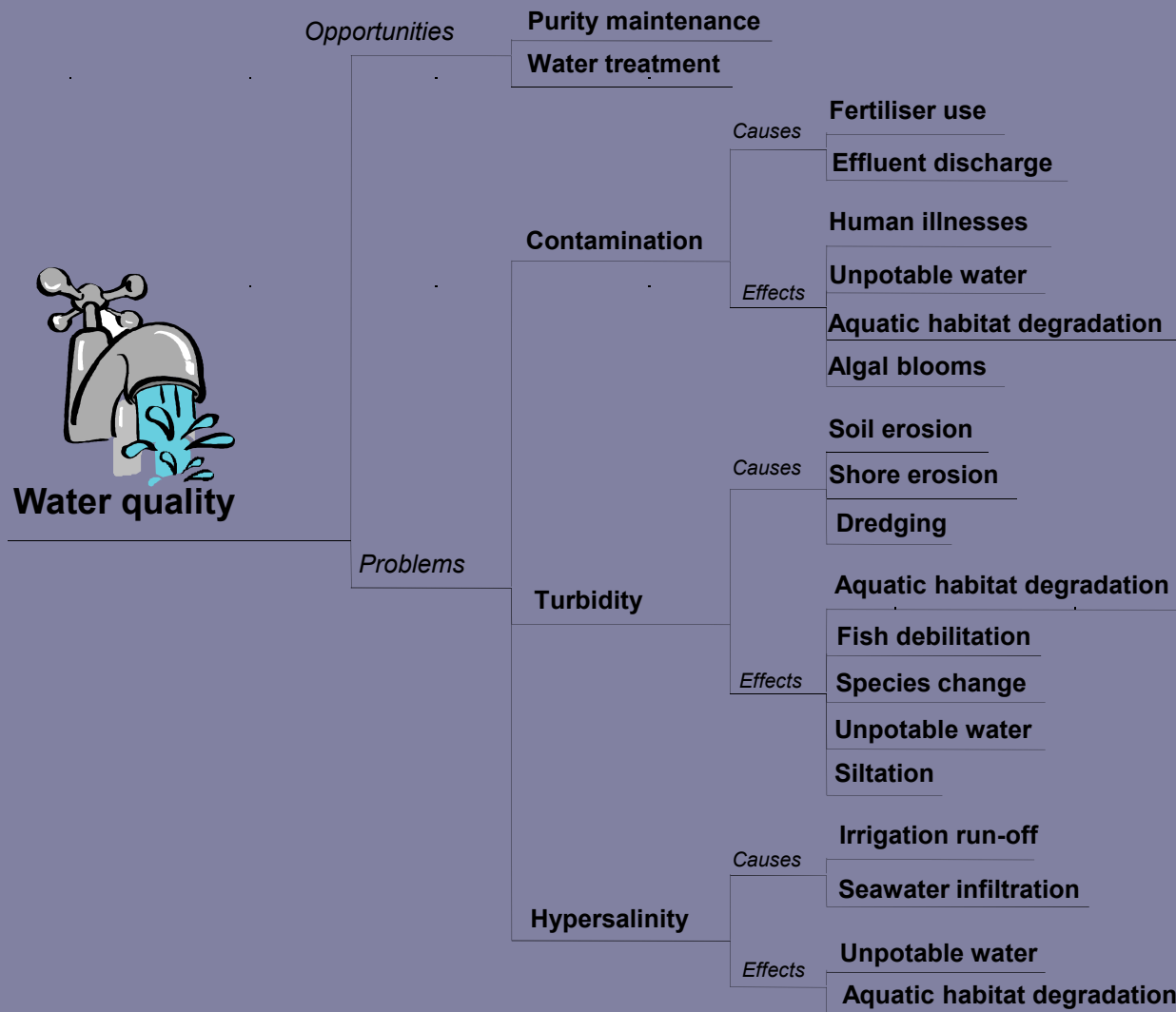
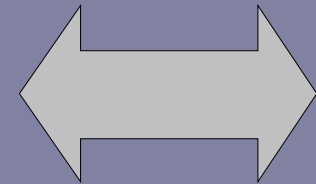


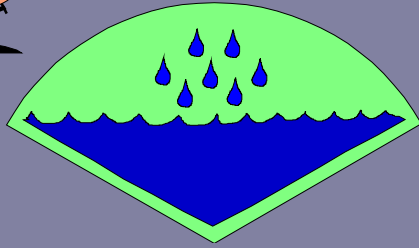
# Terraikon – digging deeper.

## Aquatic resources - water quality

### PRESSURES AND RESPONSES

### OPPORTUNITIES





*Terraikon – digging deeper.*  
*Aquatic resources*  
**KNOWLEDGE BASES**



- Hydrology
- Hydrodynamics
- Meteorology
- Physics
- Chemistry
- Others...







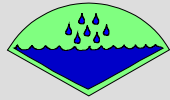

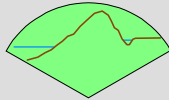
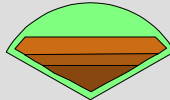
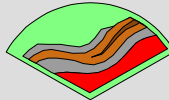

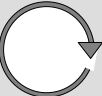



*Terraikon – digging deeper.*

# RESOURCE COMPONENT PARTS

The following tables summarise the component parts and characteristics for all three material resources.





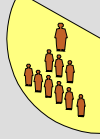





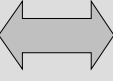



# Terraikon: natural resource components

<b>Natural Resources COMPONENTS</b>	<b>EXTRA TERRESTIAL</b> 	<b>ATMOSPHERIC</b> 	<b>AQUATIC</b> 	<b>BIOLOGICAL</b> 	<b>SURFICIAL</b> 	<b>EDAPHIC</b> 	<b>GEOLOGICAL</b> 
<b>COMPONENT PARTS</b> 	Sun Planets Moon Asteroids Comets etc. Stars Galaxies	Exosphere Mesosphere Thermosphere Stratosphere Ozone layer Troposphere	Oceans Lakes Rivers Subsurface Airborne Other	Terrestrial ecosystems (Tropical, Temperate, Aquatic ecosystems)	Plains Mountains Seabeds Coastal zones Watersheds	Incipient soils Temperate soils Tropical soils	Igneous Metamorphic Sedimentary Magma
<b>PROCESSES</b> 	Radiation Solar flares Diurnal cycle Cosmic radiation	Climatic types Weather systems Wind currents Nutrient cycle Hydrological cycle Carbon cycle	Nutrient cycle Hydrological cycle Carbon cycle Ocean currents (Direction, Rate, Temperature)	Ecosystem Nutrient cycle Hydrological cycle Carbon cycle Digestion Respiration Photosynthesis	Wearing down Building up Continental drift Plate movement	Nutrient cycle Hydrological cycle Carbon cycle Respiration Decay Erosion Development	Magma convection Vulcanism Plate tectonics Electromagnetism Gravitational field Erosion
<b>PURPOSE/ BENEFITS INPUTS/OUTPUTS GOODS/SERVICES</b> 	Energy for growth Provision of warmth Psychological support Energy source (Photosynthesis, Photovoltaic, Thermal, Gravitational)	Oxygen provision Temp. regulation Transport medium Greenhouse effect Habitat provision Energy source (Wind, Hydro) Water precipitation	Raw material Potable water Cooking medium Cleaning agent Transport medium Reaction medium Marine habitat Freshwater habitat Nutrient provision Structural element Energy source (Tidal, Wave, Gravity, Temperature, Hydrogen)	Food Drugs Clothing materials Construction material Raw material Aesthetics Sport provision Transport means Other resource maintenance Habitat provision Energy source (Biomass, Draught)	Development area Other benefit source Barrier	Growth medium Construction Raw material Land provision Other resource maintenance Habitat	Construction material Raw materials Energy source (Geothermal, Nuclear)
<b>ATTRIBUTES PRESSURES RESPONSES</b> 	Ultraviolet radiation Infrared radiation Visible radiation. Cosmic radiation Gravity	Air composition Air moisture Air movement Air temperature Electrical charge	Water movement Water quality Water state Water temperature Water location	PLANT Structure Diversity Growth Regeneration Health Production Combustion ANIMAL Diversity Reproduction Health Excretion	Land altitude Land slope Land roughness Land exposure Land stability Water stability	Soil structure Soil fertility Soil texture Soil nutrients Soil temperature Soil aeration Subsoil	Rock structure Rock composition Mineral type Magma stability Subterranean water Temperature Mantle stability
<b>KNOWLEDGE MEASUREMENT</b> 	Astronomy	Meteorology	Hydrology Oceanography Meteorology Physics Chemistry	Biology Zoology Botany etc	Topography Oceanography Surveying Cartography Geomorphology Geography	Soil science Chemistry Physics	Geology Chemistry Physics


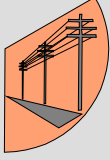

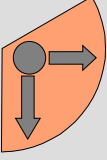
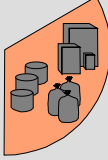

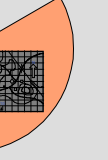
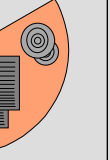
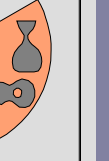







# Terraikon: human resource components

Human Resources COMPONENTS	INDIVIDUAL 	FAMILY 	COMMUNITY 	ETHNIC 	ORGANISATIONAL 	NATIONAL 	GLOBAL 
COMPONENT PARTS TYPES 	Body Mind Soul Type (Gender, Race Occupation etc)	Spouses Parents Children Relatives Type (Nuclear, Extended, Unmarried, Single parent Unconventional)	Members Leaders Location/purpose (Rural, Forest, Urban, Suburban, Neighbourhood, Work-place, Market- place, Church, School)	Members Leaders / elders Structure Origin/type (African, Asian,	Members Leaders Location / type (Academic, Religious, Political, Security, Media, Health, Service, Business, State government, NGOs, CBOs, Private enterprises, Non-profitmaking units)	National population Government State types (Democratic, Monarchy, Federal) Economy	Countries Inter-governmental structures
PROCESSES 	Sensing Thinking Communicating Working Eating Breathing Excreting Growing Learning	Partnering Reproducing Child rearing Developing Social contribution	Forming Maintaining Disbanding	Mutual supporting Cultural formation	Managing (Planning, Organising, Staffing, Directing, Controlling) Adminstrating Developing Producing Researching Training	Leading Managing Representing Discussing	
PURPOSE/BENEFITS INPUTS/OUTPUTS GOODS/SERVICES 	Intrinsic - human life Economic contribution Human virtues	Social initiation Social stability Basic education Expression of love Cultural formation Mutual support	Developing relationships Facilitating communication Promoting buying and selling Developing culture Enabling collaboration Enabling cooperation	Maintaining ethnicity Cultural stability Supporting beliefs	Advice, Consultancy, Research, Education, Training, Law, Health enforcement, Defence, Advocacy, Association, Maintenance, Repair Production Public enterprises	Legislation Planning Taxation Welfare Law-enforcement	
QUALITY ATTRIBUTES PRESSURES RESPONSES 	Age, Personality Class , Health Abilities, Skills Attitudes Beliefs IQ, Ethics Knowledge Rights Responsibilities Rewards Capital assets	Stability Size Location Convention Social assets Produced assets Natural assets Relationships	Purpose Structure Culture	Origin Structure Culture Stability	Objectives Ownership Size Structure Management style Efficiency Effectiveness	Political Leadership Transparency Democracy Justice Subsidiarity Accountability Equity	Transparency
KNOWLEDGE MEASUREMENT 	Anthropology Psychology Physiology	Social sciences	Cultural anthropology Social sciences		Accountancy Management Business studies Organisational		



# Terraikon: produced resource components

Produced Resources COMPONENTS	STRUCTURAL 	INFRA-structural 	TECHNO-logical 	TECHNICAL 	CONSUMABLE 	FINANCIAL 	PLANNING 	INFORMATION 	ARTISTIC 
COMPONENT PARTS TYPES 	Exterior Structure Interior Types (Residential Business Industry Specialised)	Transport system (Road, Rail,, Water, Air) Utilities provision (Electricity, Water, Telephone ,Postal, Internet) Energy generation (Solar, Hydro, Nuclear, Solar, Coal, Biomass, Wind) Waste disposal (Liquid, Solid)	Parts Tools, Equipment ,Machinery Transport (Land, Water, Submarine, Air,) Domestic Industrial	Designs Types (Manual Mechanical Husbandry)	Packaging Types (Food, Timber, Drugs, Paper, Materials, Electricity, Water)	Currency Types (Cash, Capital, Shares)	Purpose Medium Types (Constitutions, Legislation, Programmes, Policies, Projects)	Content Medium Types (Electronic, Paper-based, Verbal)	Content Medium Type (Music, Literature, Drama, Sculpture, Painting, Drawing, Dance)
PROCESSES 	Design Construction Marketing Maintenance Decommissioning	Construction Maintenance Upgrading Recycling Wear and Tear Decommissioning	Designing Manufacturing Operating Controlling Energy supply Wear and tearing Maintaining Repairing, Improving Decommissioning Recycling	Designing Developing Testing Applying Improving	Producing Storing Distributing Marketing Deteriorating Selling Consuming	Generating Distributing Investing Selling Valuing	Programming Identification Formulation Financing Implementation Monitoring Evaluation Updating	Data gathering Data analysing Disseminating Storing Up-dating Assimilating	Inspiring Composing Presenting Appreciating Archiving
PURPOSE/BENEFITS INPUTS/OUTPUTS GOODS/SERVICES 	Provision of shelter Means of investment	Distribution of goods and services Access	Provision of goods and services	Providing goods and services Improving efficiency	Provision of food Drink, Fuel Mean of making other goods and services	Means of exchange Medium of investment	Transmission of ideas	Transmission of information	Spiritual well-being Physical well-being
QUALITY ATTRIBUTES PRESSURES RESPONSES 	Cost Availability Durability	Availability Cost Durability Reliability Efficiency Effectiveness Safety	Cost Availability Durability Reliability Appropriateness Efficiency Effectiveness Safety Pollution	Cost Availability Sophistication Appropriateness Efficiency	Cost Availability Storability Appropriateness	Value Borrowing cost Accessibility Interest	Cost Objectives Assumptions Costs Inputs and Outputs Effectiveness Efficiency Appropriateness	Cost Availability Relevance Readability Storability Retrievability Transmission Clarity	Value Accessibility Emotability? Utility
KNOWLEDGE MEASUREMENT 	Engineering Artesanal	Engineering Artesanal	Engineering Economics	Engineering Chemistry Physics Etc.	Engineering Economics	Economics	Management	IT	Arts and crafts



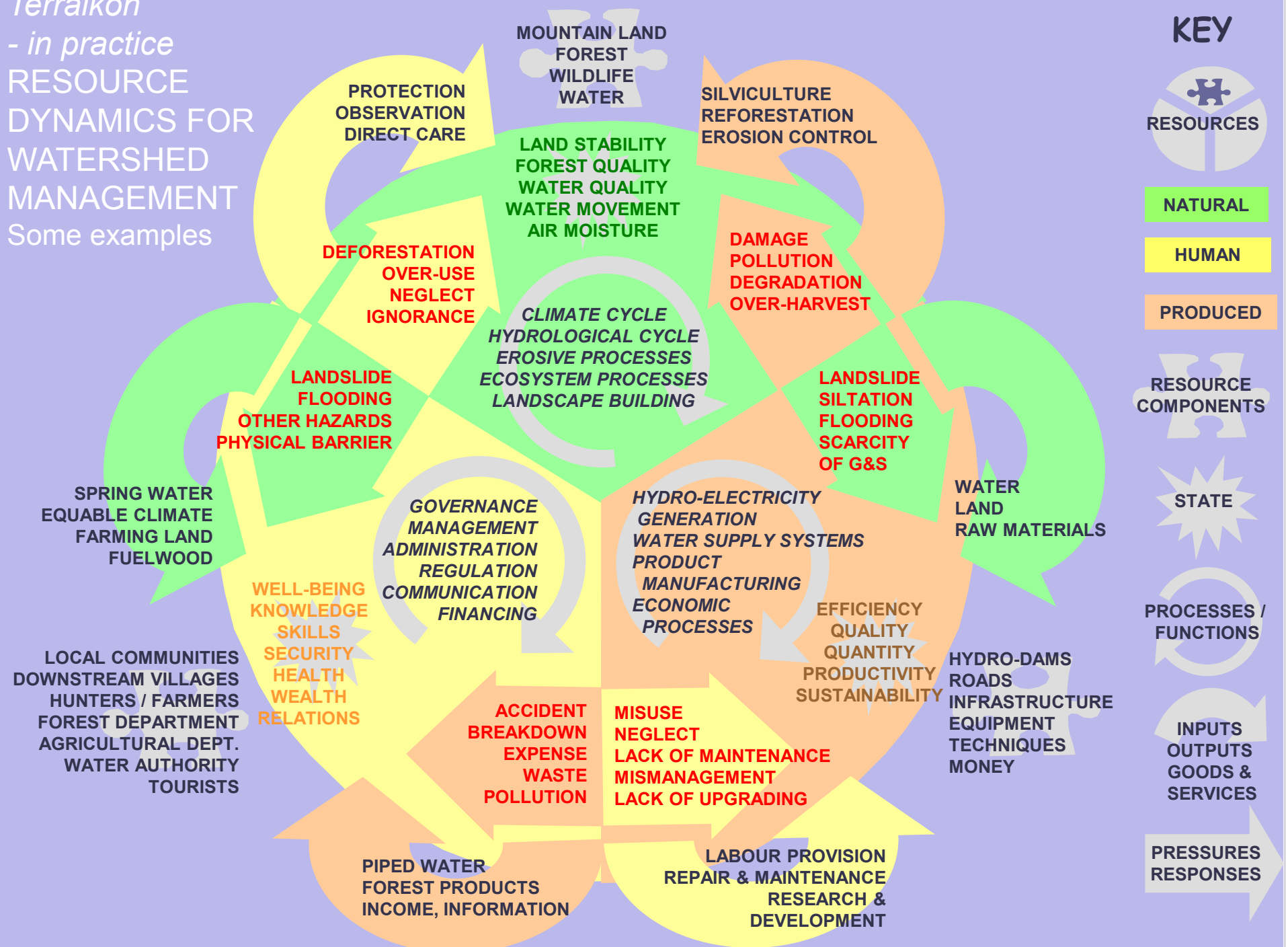
*Terraikon – in practice.*

## USING THE TERRAIKON

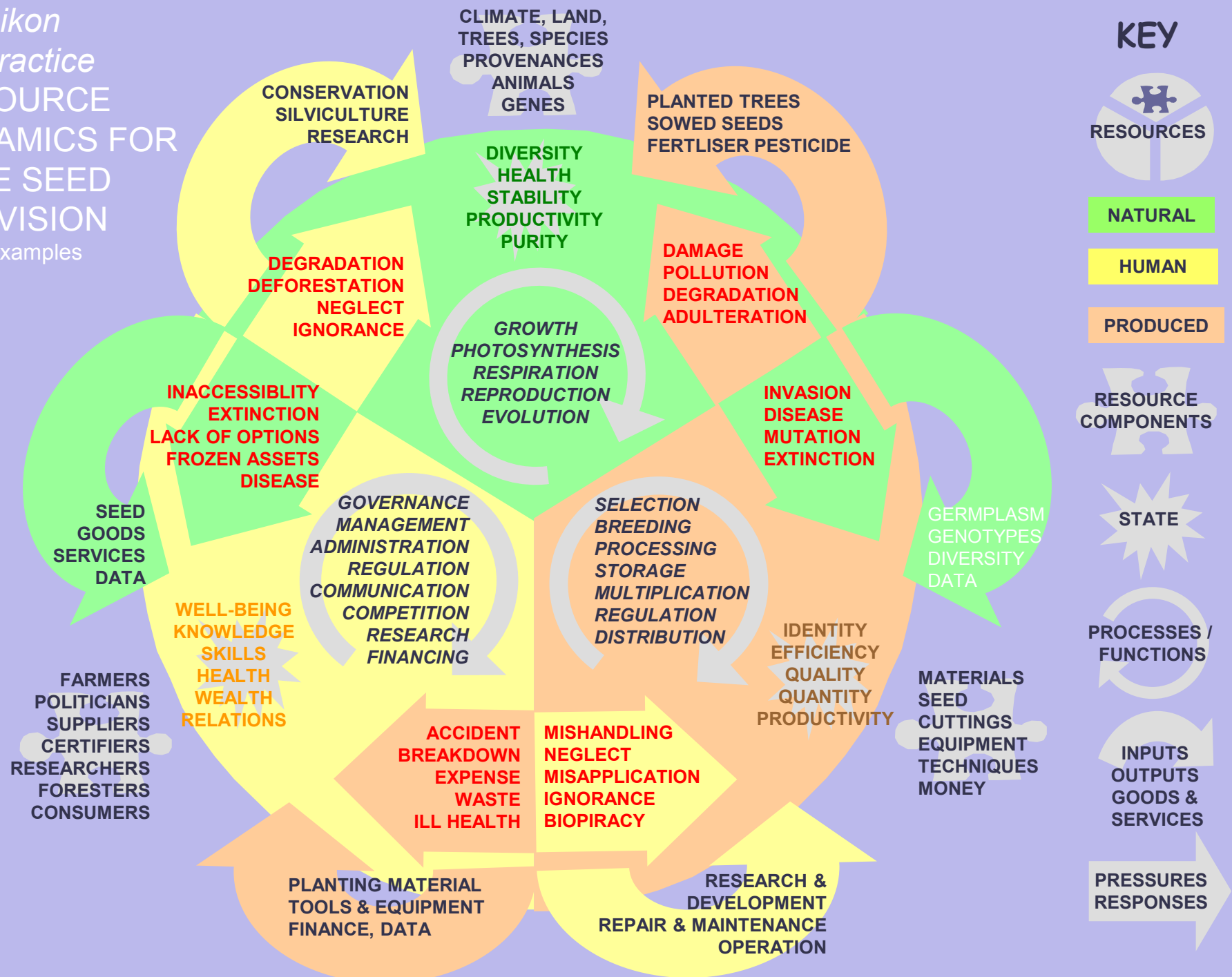
The following slides give examples of how the Terraikon can be used to analyse and classify resource dynamics and possible sources of imbalance for:

- Watersheds
- Seed provision
- Climate change
- *Note: no attempt has been made to include spiritual resources!*

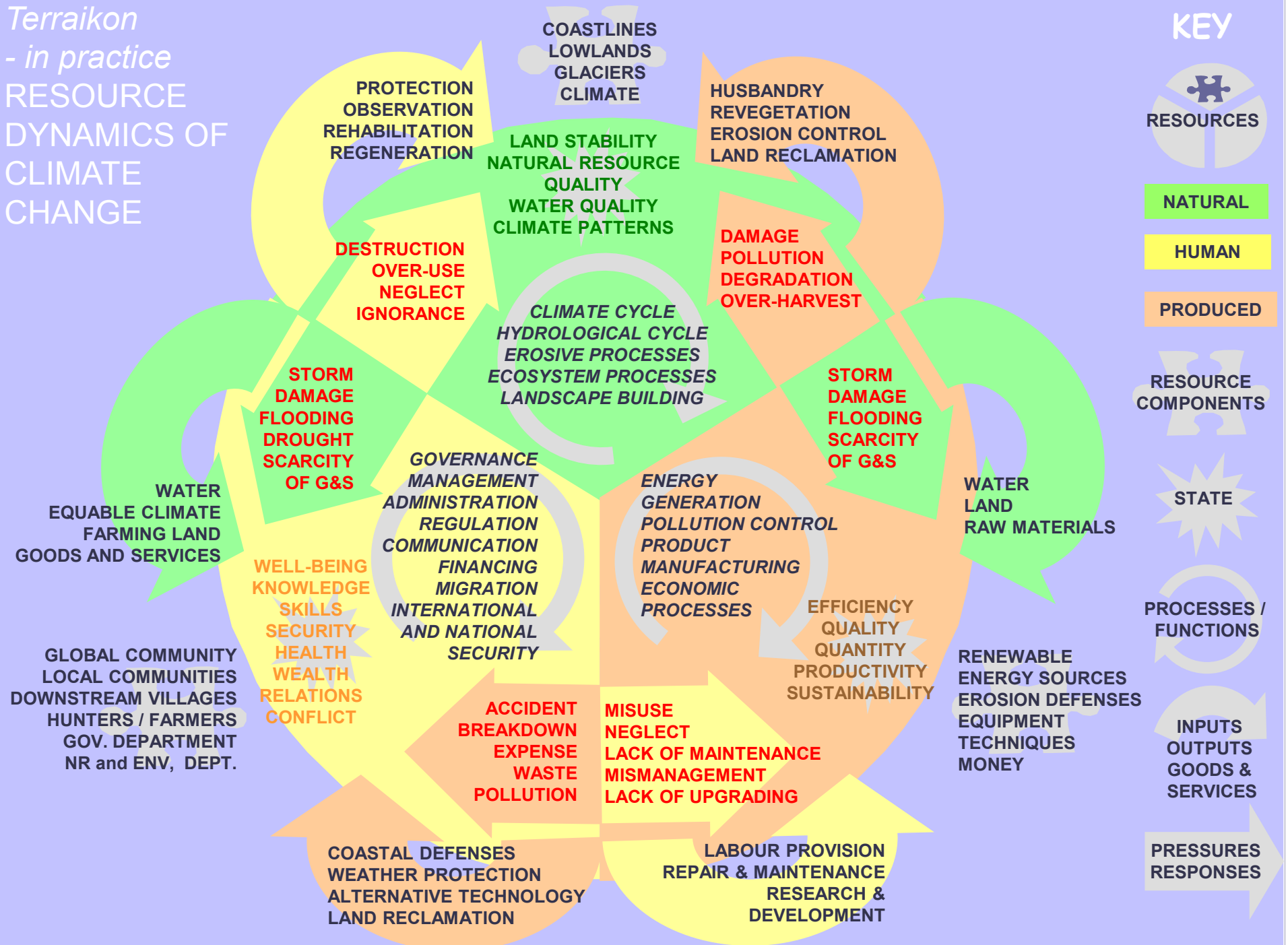
*Terraikon*  
- in practice  
RESOURCE  
DYNAMICS FOR  
WATERSHED  
MANAGEMENT  
Some examples



*Terraikon*  
- in practice  
RESOURCE  
DYNAMICS FOR  
TREE SEED  
PROVISION  
Some examples



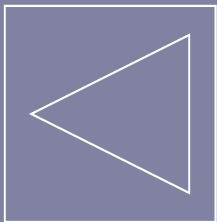
*Terraikon*  
- in practice  
RESOURCE  
DYNAMICS OF  
CLIMATE  
CHANGE







# The End

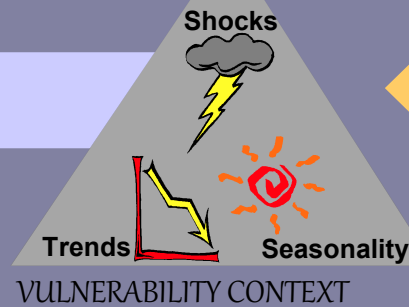
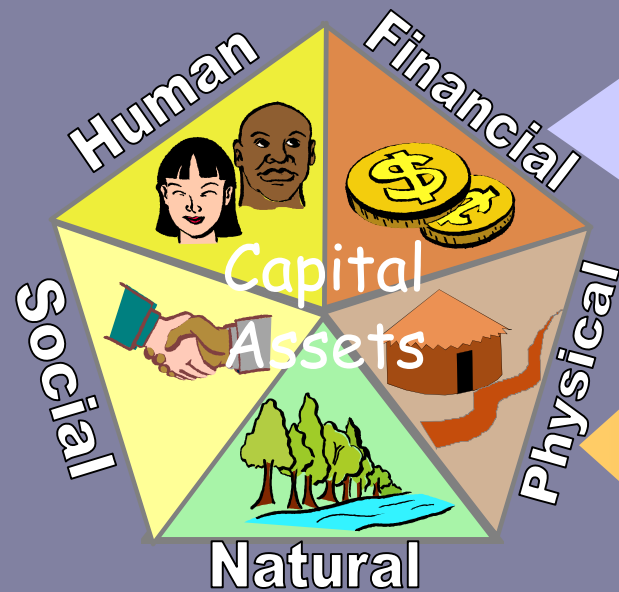


# The Livelihoods Approach (as used by DfID)

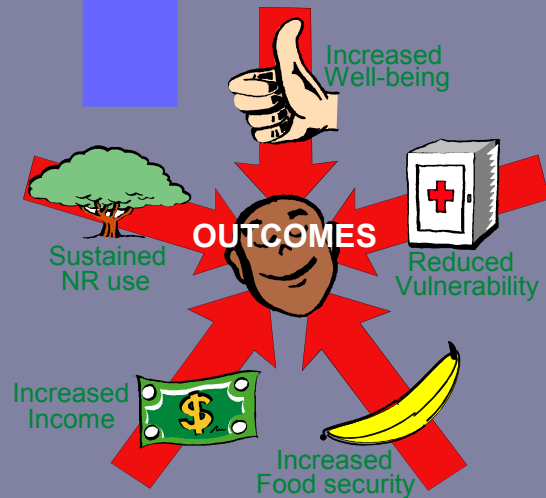
**A new way of visualising it!**

(Click once and the diagram will open automatically)

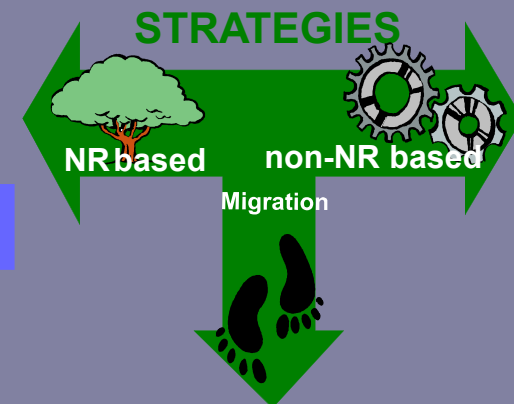
# The Livelihoods Diagram



Influence  
Access



*In order to achieve*



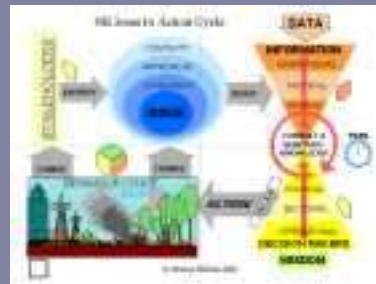
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# Issue - action cycle

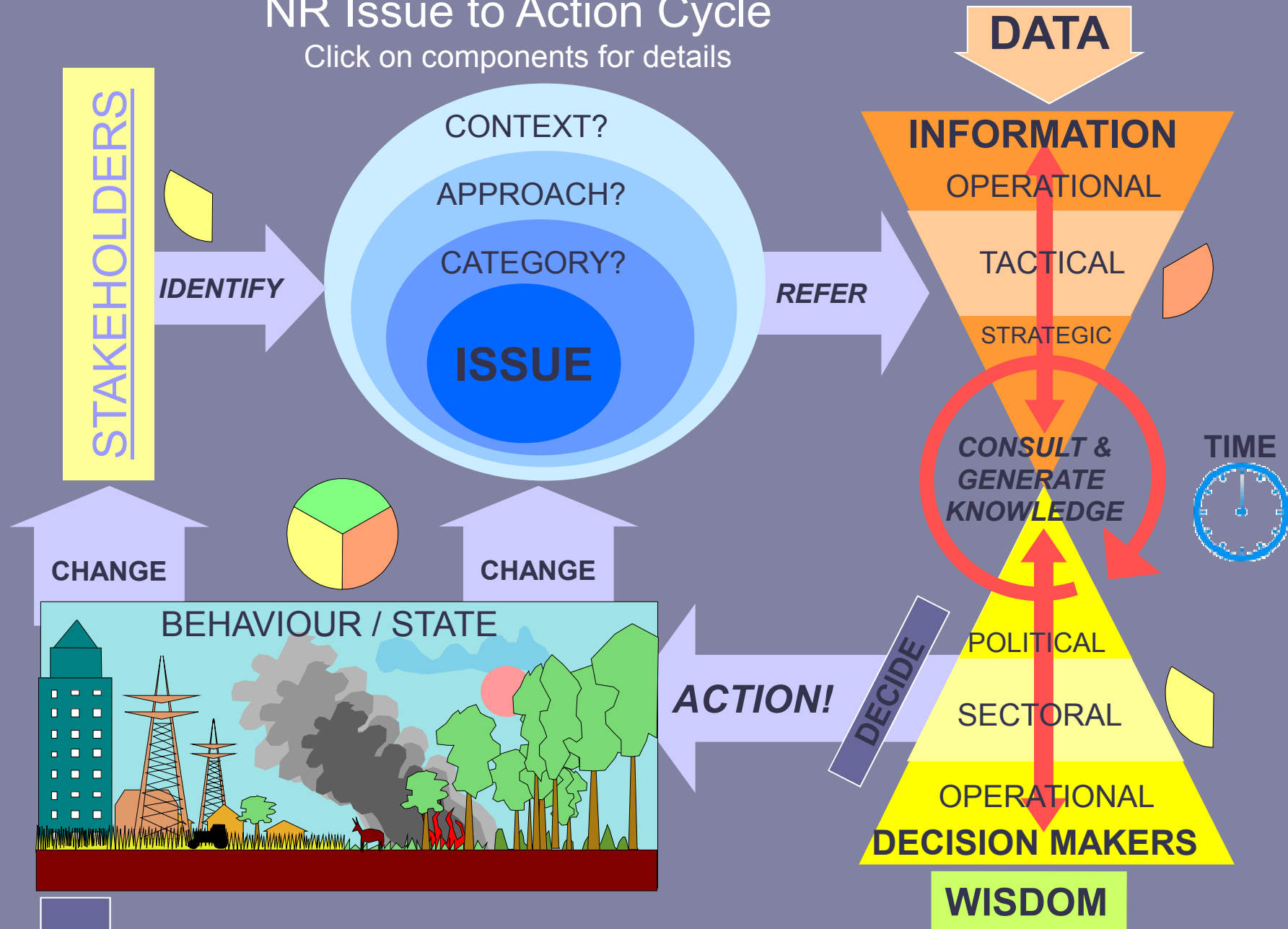
*Marcus Robbins 2002*

How we move through the cycle  
of:  
data  
information  
knowledge  
wisdom  
action  
feedback  
data



# NR Issue to Action Cycle

Click on components for details



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# Examples of Stakeholders

- Government
- Civil Society
- Private Sector
- Community
- Media
- Education and Research...



# Issues can be:

- Problems and
- Opportunities ...



# Issues: examples of context

- Ecological systems
- Geographic systems
- Economic Systems ...





# Issues: examples of approach

- Economic and Production
- Policy and Institutions
- Social and Cultural
- Environment and Biodiversity ...



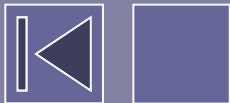
# Issues: examples of category

- Degradation of Forests
- Restoration of Forests
- Establishment of Trees And Forests
- Sustainable Management
- Maintenance of Biodiversity
- Forest/agriculture Interface
- Trees and Forests in Support of Livelihoods
- Forest Product Processing
- Timber Trade
- Energy Production ...



# Examples of sources

- Grey literature
- Reports
- Scientific studies
- Textbooks
- Theories
- Models
- Empirical evidence
- Analyses of processes
- Maps
- Syntheses
- Statistics
- Databases ...



# Examples of tools

- General principles
- Policy instruments
- Assessments
- Project cycle guidelines
- Modelling
- Mitigation options
- Training
- Participatory techniques
- Silvicultural techniques
- Criteria and indicators ...



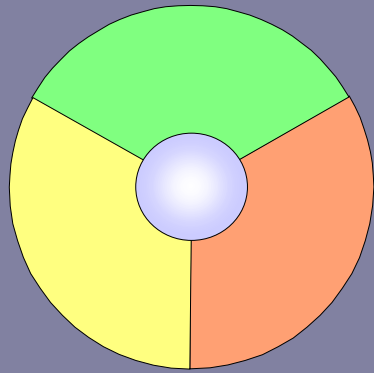


# Making a Living



Understanding how people go about their daily lives

*Marcus Robbins 2002*



**The  
RESOURCES**  
AVAILABLE  
FOR MAKING  
A LIVING

**The  
WAY**  
OF MAKING  
A LIVING

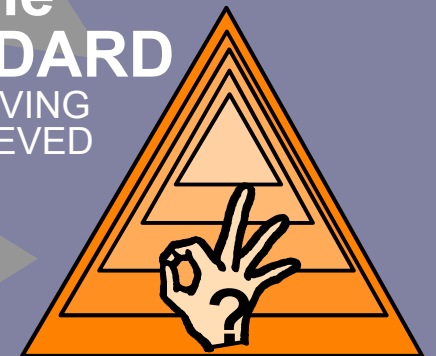
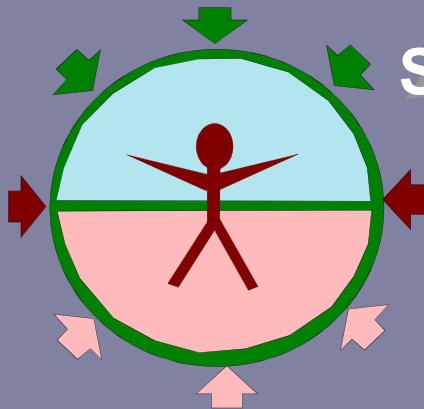


**Making a Living**  
*Four interrelated aspects*

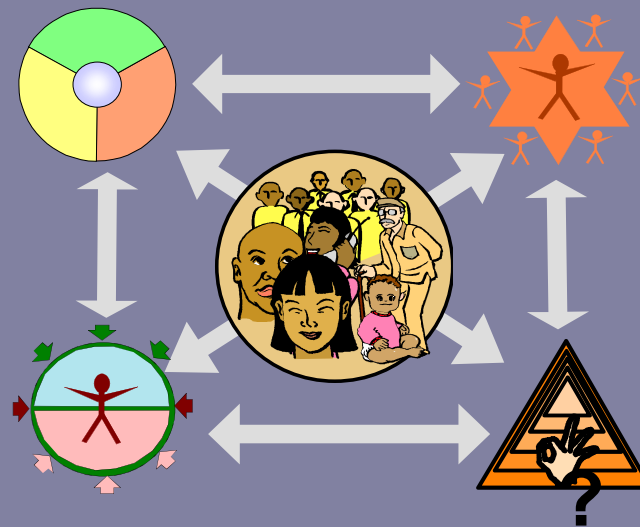


**The  
SITUATION**  
IN WHICH  
A LIVING  
IS MADE

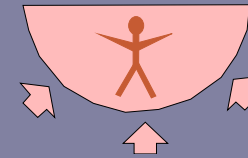
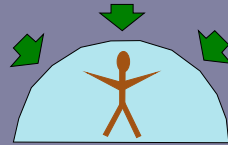
**The  
STANDARD**  
OF LIVING  
ACHIEVED



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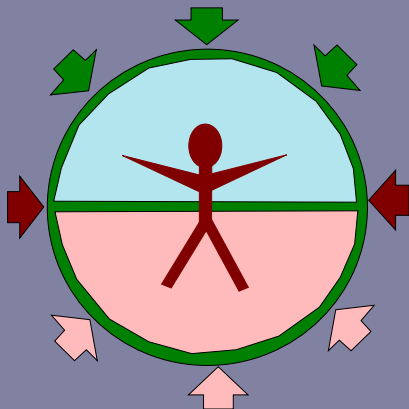


# *The situation in which we find ourselves...*



## ● Environmental

- Natural
  - Terrestrial
  - Marine
  - Climatic
- Built
  - Type
- Benefits
- Hazards

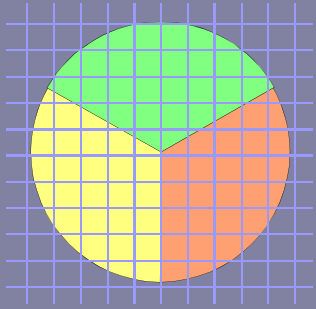


## ● Socio-economic

- Aspects
  - Cultural
  - Religious
  - Financial
  - Institutional
  - Political
  - Technological
  - International
  - Global
- Benefits
- Hazards



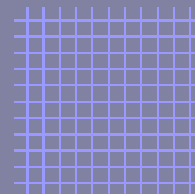
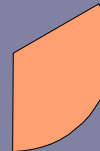
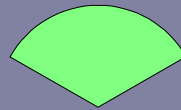




# *The resources available to us*

## ● Type

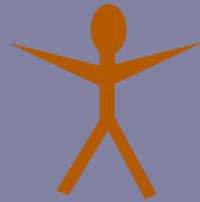
- Natural
  - Renewable
  - Non-renewable
- Human
  - Individual
  - Society
- Produced
  - Goods
  - Services
  - Financial
- Spiritual



## ● Characteristics

- Access
- Sustainability
- Quantity
- Quality
- Timing
- Ownership

# *The way we make a living*



## ● Our occupation

- Type
- Characteristics
  - Benefits
  - Hazards
  - Employment
  - Roles



## ● In society

- Level
- Benefit
- Status
- Hazard



# *The standard of living we achieve*

## ● Roles

- Rights
- Responsibilities
- Relationships
- Rewards / Revenue

## ● Needs

- Spiritual
- Mental
- Psychological
- Physiological
- Physical

## ● Level

- High
- Medium
- Low

## ● Aspects

- Health
- Hazard
- Time
- Status



# International Development Targets (IDTs)

*Global goals need local actions at all sorts of people*

- A reduction by half in the proportion of people living in extreme poverty by 2015
- Universal primary education in all countries by 2015.
- Gender disparities in primary and secondary education removed by 2005.
- A reduction by two-thirds in the mortality rates for infants and children under 5 and a reduction by three-quarters in maternal mortality by 2015.
- Access through the primary health care system to reproductive health services for all individuals of appropriate ages as soon as possible and no later than 2015.
- To implement national strategies for sustainable development in all countries by 2005, so as to ensure that current trends in the loss of environmental resources are effectively reversed at both global and national levels by 2015.



